



**GANGA INSTITUTE OF TECHNOLOGY AND MANAGEMENT, KABLANA
(JHAJJAR)**

An Autonomous Institute

‘A’ GRADE ACCREDITED BY NAAC

**Evaluation Scheme and Syllabus For
Bachelor of Technology Computer Science and Engineering-Artificial
Intelligence and Machine Learning (B.Tech CSE-AIML)
(Effective from the Session: 2026-27)**



APPROVED BY AICTE, NEW DELHI AND AFFILIATED TO MDU, ROHTAK

1. DEFINITION OF CREDIT

1	1 Lecture (L) per week	1 Credit
2	1 Tutorial (T) per week	1 Credit
3	2 Practical (P) per week	1 Credit
4	2 Seminar/Industrial Training per week	1 Credit

2. RANGE OF CREDIT

A range of credits from 160 to 180 is required for the award of an Undergraduate Degree in Engineering. A student will be eligible to get Under Graduate degree with Honours or additional Minor Engineering, if he/she completes an additional 18-20 credits. These could be acquired through MOOCs.

3. STRUCTURE OF UNDERGRADUATE ENGINEERING PROGRAM (B.TECH)

Sr. No.	Category	Breakup of Credits
1	Professional Core Courses	73*
2	Professional Elective Courses (Relevant to chosen specialization/branch)	12*
3	Engineering Science Courses	26*
4	Basic Science Courses	21*
5	Humanities and Social Sciences including Management courses	12*
6	Multidisciplinary Open Electives Courses	9*
7	Project work, seminar and internship in industry or appropriate work place/academic and research institutions in India/abroad	16*
8	Value Added Courses	01*
9	Mandatory Courses	Non Credit
	Total Credits	170*

**Minor variation is allowed as per need of the respective disciplines*

4. COURSE CODE AND DEFINITIONS

Sr. No.	Category	Course Code
1	Professional Core Courses	PCC
2	Professional Elective Courses	PEC
3	Engineering Science Courses	ESC
4	Basic Science Courses	BSC
5	Humanities and Social Sciences including Management courses	HSMC
6	Multidisciplinary Open Electives Courses	MOEC
7	Value Added Courses	VAC
8	Project	PR
9	Mandatory Courses	MC
10	Lab Courses	LC
11	Practical Training	PT
12	Internship	INT

General Notes:

1. Students will be required to obtain passing marks in Mandatory Non-Credit Courses.
2. Students will be allowed to use non programmable scientific calculator. However, sharing of calculator will not be permitted in the examination.
3. Students will be permitted to opt for any elective course run by the department. However, the department shall offer those electives for which they have expertise. The choice of the students for any elective shall not be binding for the department to offer, if the department does not have expertise. To run the elective course a minimum of 1/3rd students of the class should opt for it.

**GANGA INSTITUTE OF TECHNOLOGY AND MANAGEMENT, KABLANA,
JHAJJAR (HR.)**

Scheme of Studies and Examination

**B.Tech Computer Science and Engineering-Artificial Intelligence and Machine
Learning (B.Tech CSE-AIML) – 5th Semester**

w.e.f. 2026-27

Sr. No.	Category	Course Code	Course Title	Hours per week			Total Load Per Week	Credits	Examination Schedule (Marks)				Exam Duration in H
				L	T	P			Assessment	End Semester Examination		Total	
										Theory	Practical		
1	Professional Core Courses	AI-301A	Machine Learning	3	1	0	4	4	40	60		100 Marks	3
2	Professional Core Courses	AI-303A	Fuzzy Logic and Soft Computing	3	0	0	3	3	40	60		100 Marks	3
3	Professional Core Courses	AI-305A	Pattern Recognition	3	0	0	3	3	40	60		100 Marks	3
4	Professional Core Courses	CSE-305A	Design and Analysis of Algorithms	3	0	0	3	3	40	60		100 Marks	3
5	Engineering Science Courses	ECE-002A	Mobile and Wireless Communications	3	0	0	3	3	40	60		100 Marks	3
6	Professional Elective Courses	Refer Table-II	Professional Elective-II	3	0	0	3	3	40	60		100 Marks	3
7	Professional Core Courses	AI-L301A	Machine Learning Lab	0	0	2	2	1	25		25	50	3
8	Professional Core Courses	AI-L303A	Fuzzy Logic and Soft Computing Lab	0	0	2	2	1	25		25	50	3
9	Professional Core Courses	AI-L305A	Pattern Recognition Lab	0	0	2	2	1	25		25	50	3
10	Professional Core Courses	CSE-L305A	Design and Analysis of Algorithms Lab Using C++	0	0	2	2	1	25		25	50	3
11	Practical Training	PT-301A	Practical Training-I	0	0	2	0	0	-		-	-	-
Total Credits								23				800	

Note:

- I. Students must choose one course from the Professional Elective–II category (Table II). They may also opt for Massive Open Online Courses (MOOCs) offered through the SWAYAM, SWAYAM Plus, or NPTEL platforms, subject to the approval of the concerned Chairperson, Board of Studies/Head of the Department.
- II. Assessment of Practical Training will be based on seminar, viva-voce, report and certificate of practical training obtained by the student from the Industry/ Institute/ Professional Organization/ Research Laboratory/ training center etc.. Students required getting passing marks otherwise, He / She will be required to repeat practical training-I.

Table II: Professional Elective - II

Sr. No.	Course Code	Course Title
1	CSE-301A	Computer Networks
2	CSE-315A	Data Warehouse and Mining
3	AI-307A	DevOps Overview
4	AI-309A	AI Ethics and Responsible AI
5	-----	Any one of the MOOCs (offered through SWAYAM, SWAYAM Plus, or NPTEL platforms) not studied earlier and of equal credits (3)*

**GANGA INSTITUTE OF TECHNOLOGY AND MANAGEMENT, KABLANA,
JHAJJAR (HR.)**

Scheme of Studies and Examination

**B.Tech Computer Science and Engineering-Artificial Intelligence and Machine
Learning (B.Tech CSE-AIML) – 6th Semester**

w.e.f. 2026-27

Sr. No.	Category	Course Code	Course Title	Hours per week			Total Load Per Week	Credits	Examination Schedule (Marks)				Exam Duration in H
				L	T	P			Assessment	End Semester Examination		Total	
										Theory	Practical		
1	Professional Core Courses	AI-001A	Neural Networks	3	1	0	4	4	40	60		100 Marks	3
2	Professional Core Courses	AI-302A	Recommender Systems	3	0	0	3	3	40	60		100 Marks	3
3	Professional Core Courses	CSE-002A	Big Data Analytics	3	0	0	3	3	40	60		100 Marks	3
4	Professional Core Courses	AI-304A	Reinforcement Learning	3	0	0	3	3	40	60		100 Marks	3
5	Professional Elective Courses	Refer Table-III	Professional Elective-III	3	0	0	3	3	40	60		100 Marks	3
6	Multidisciplinary Open Elective Courses	Refer Table-IV	Multidisciplinary Open Elective-I	3	0	0	3	3	40	60		100 Marks	3
7	Professional Core Courses	AI-L001A	Neural Networks Lab	0	0	2	2	1	25		25	50	3
8	Professional Core Courses	AI-L302A	Recommender Systems Lab	0	0	2	2	1	25		25	50	3
9	Professional Core Courses	CSE-L002A	Big Data Analytics Lab	0	0	2	2	1	25		25	50	3
10	Mandatory Courses (Non-Credit)	MC-301A	Constitution of India	2	0	0	2	-	40	60			3
Total Credits								22				750	

Note:

- I. MC-301A is a mandatory non –credit course in which the students will be required passing marks in theory. However these marks will not be added in the total marks.
- II. Students must choose one course from the Professional Elective–III category (Table III) and one course from the Open Elective–I category (Table IV). They may also opt for Massive Open Online Courses (MOOCs) offered through the SWAYAM, SWAYAM Plus, or NPTEL platforms, subject to the approval of the concerned Chairperson, Board of Studies/Head of the Department.

- III. At the end of 6th semester each student has to undergo Practical Training of 4/6 weeks in an Industry/ Institute/ Professional Organization/ Research Laboratory/ training centre etc. and submit typed report along with a certificate from the organization & its evaluation shall be carried out in the 7th Semester. Assessment of Practical Training will be based on seminar, viva-voce, report and certificate of practical training obtained by the student from the Industry/ Institute/ Professional Organization/ Research Laboratory/ training center etc.
- IV. **For Working Professionals:** Students shall submit a Training/Project Report based on their work in their respective company/organization for the period of the summer/industrial training. The evaluation shall be carried out in the 7th Semester.

Table III: Professional Elective - III

Sr. No.	Course Code	Course Title
1	CSE-303A	Formal Languages and Automata
2	AI-306A	Explainable AI
3	AI-308A	Swarm Intelligence
4	CSE-308A	Digital Image Processing
5	-----	Any one of the MOOCs (offered through SWAYAM, SWAYAM Plus, or NPTEL platforms) not studied earlier and of equal credits (3)*

Note: Students have to select any one course from the above list, provided that the course has not been studied earlier

Table IV: Multidisciplinary Open Elective-I

Sr. No.	Code	Subject	Offered by	Departments Eligible to Choose the Course
1	OEC-01A	Engineering Ethics	Department of Electronics and Communication Engineering	All Engineering Departments
2	OEC-02A	Waste Management	Department of Civil Engineering	All Engineering Departments except the Department of Civil Engineering
3	OEC-03A	Internet of Things and Edge Computing	Department of Computer Science and Engineering	All Engineering Departments
4	OEC-04A	Project Management	Department of Mechanical Engineering	All Engineering Departments
5	OEC-05A	Renewable Energy Resources	Department of Electrical Engineering	All Engineering Departments
6	OEC-06A	United Nation's Sustainable Development Goals	Department of Electronics and Communication Engineering	All Engineering Departments
7	OEC-07A	Computer Aided Risk Analytics	Department of Fire Technology and Safety	All Engineering Departments
8	OEC-08A	Health, Safety and Environment	Department of Fire Technology and Safety	All Engineering Departments except the Department of Fire Technology and Safety
9	OEC-09A	Fundamentals of Additive Manufacturing	Department of Mechanical Engineering	All Engineering Departments except the Department of Mechanical Engineering
10	-----	MOOCs offered through SWAYAM, SWAYAM Plus, or NPTEL platforms	Online Platforms	All Engineering Departments

Course Code	AI-301A				
Category	Professional Core Courses				
Course Title	Machine Learning				
Scheme and Credits	L	T	P	Credits	Semester-V (Common for B. Tech. CSE/ CSE-AIML/CSE-DS)
	3	1	0	4	
Course Objectives	The objectives of this course are ● To provide knowledge of machine learning concepts, techniques, and applications. ● To develop understanding of data preprocessing, feature engineering, and dimensionality reduction methods. ● To enable application of machine learning algorithms for prediction and pattern discovery. ● To develop analytical skills for evaluating and improving machine learning models.				
Assessment	40 Marks				
End Semester Examination	60 Marks				
Total	100 Marks				
Duration of Exam	03 Hours				

Course Outcomes: After successful completion of this course, the students will be able to

COs	Skills Demonstrated	RBT Level
CO1	Define machine learning concepts, learning paradigms, techniques, and applications.	Level 1: Remember
CO2	Explain data preprocessing, feature representation, dimensionality reduction, and learning methodologies.	Level 2: Understand
CO3	Apply machine learning algorithms to solve classification, prediction, and clustering problems.	Level 3: Apply
CO4	Analyze machine learning models using appropriate performance measures and evaluation techniques.	Level 4: Analyze

Note: Examiner will set nine questions in total. Question one will be compulsory. Question one will have 8 parts (preferably 2 from each unit/section) of 1.5 marks each and remaining eight questions of 12 marks each to be set by taking two questions from each unit. The students have to attempt five questions in total, first being compulsory and selecting one from each unit.

Unit-I

Introduction to Machine Learning: Definition, History, Need, Features, Block diagrammatic representation of learning machines, Classification of Machine Learning: Supervised learning, Unsupervised learning, Reinforcement Learning, Machine Learning life cycle, Applications of Machine Learning.

Unit-II

Dimensionality reduction: Definition, Row vector and Column vector, how to represent a dataset, how to represent a dataset as a Matrix, Data preprocessing in Machine Learning: Feature Normalization, Mean of a data matrix, Column Standardization, Co-variance of a Data Matrix, Principal Component Analysis for Dimensionality reduction

Unit-III

Supervised Learning: Definition, how it works, Types of Supervised learning algorithms k - Nearest Neighbours, Naïve Bayes, Decision Trees, Naive Bayes, Linear Regression, Logistic Regression, Support Vector Machines, Generalized Linear Models, Non-linearity and Kernel Methods

Unit-IV

Unsupervised Learning: Clustering: K-means. Ensemble Methods: Boosting, Bagging, Random Forests.

Evaluation: Performance measurement of models in terms of accuracy, confusion matrix, precision & recall, F1-score, receiver Operating Characteristic Curve (ROC) curve and AUC, Median absolute deviation (MAD), Distribution of errors

Suggested Readings:

1. Introduction to machine learning by E. Alpaydin.
2. The Elements of Statistical Learning Data Mining, Inference, and Prediction by T Hastie, R Tibshirani and J Friedman, 2nd Edition, Springer, 2009.
3. Pattern Recognition and Machine Learning by C. M. Bishop, Springer, 2010.
4. Pattern Classification by R. O. Duda, P. E. Hart, and D.G. Stork, John Wiley and Sons, 2012.
5. Networks and Learning Machines by Simon O. Haykin, Neural, Pearson Education, 2016.

Useful Video Links:

Unit No	Topics	Links
Unit-I	Introduction to Machine Learning	https://youtu.be/fC7V8QsPBec?si=ElpHubT-jNunHaMI
	Supervised Learning	https://youtu.be/OTAR0kT1swg?si=RfDSfvDNG8eWYbMS
	Unsupervised Learning	https://youtu.be/HTSCbxSxs-g?si=ZIAGWXSr_0GADAU
	Reinforcement Learning	https://youtu.be/9vMpHk44XXo?si=mDfGQrhR3JnBraBD
Unit-II	Dimensionality Reduction: Principal Component Analysis (PCA) & kernel PCA	https://www.youtube.com/watch?v=YepECGI0I4Y
	Introduction to Data Preprocessing	https://www.youtube.com/watch?v=cO6lrQuepcs
Unit-III	Types of supervised learning	https://www.youtube.com/watch?v=5NSKURYzU70
	Linear Regression	https://youtu.be/_M7Km1XZERU?si=NoLgPPerLdkv6frY4
	Logistic Regression	https://youtu.be/g_LURKulj4?si=JtwGguSfsh_KnguR
Unit-IV	Unsupervised Learning & K-means	https://www.youtube.com/watch?v=FeVrAK77mV8
	The ROC Curve	https://www.youtube.com/watch?v=6RjcFV_m_k4c

Course Code	AI-303A				
Category	Professional Core Courses				
Course Title	Fuzzy Logic & Soft Computing				
Scheme and Credits	L	T	P	Credits	Semester-V
	3	0	0	3	
Course Objectives	The objectives of this course are • To recall basics of soft computing, fuzzy logic, ANN, and GA. • To understand working principles of fuzzy systems, neural networks, and GA. • To apply soft computing methods to real-world problems. • To analyze and compare soft computing techniques for decision-making and optimization.				
Assessment	40 Marks				
End Semester Examination	60 Marks				
Total	100 Marks				
Duration of Exam	03 Hours				

Course Outcomes: After successful completion of this course, the students will be able to

COs	Skill Demonstrated	RBT Level
CO1	Recall basic concepts of soft computing, fuzzy sets, neural networks, and genetic algorithms.	Level 1: Remember
CO2	Explain principles of fuzzy logic, neural networks, genetic algorithms, and their basic operations.	Level 2: Understand
CO3	Apply soft computing techniques such as fuzzy logic, ANN, and genetic algorithms for solving engineering and real-world problems.	Level 3: Apply
CO4	Analyze and compare different soft computing techniques including fuzzy systems, neural networks, genetic algorithms, and neuro-fuzzy systems for optimization and decision-making.	Level 4: Analyze

Note: Examiner will set nine questions in total. Question one will be compulsory. Question one will have 8 parts (2 from each unit/section) of 1.5 marks each and remaining eight questions of 12 marks each to be set by taking two questions from each unit. The students have to attempt five questions in total, first being compulsory and selecting one from each unit.

Unit-I

Introduction To Soft Computing: Aims of Soft Computing, Foundations of Fuzzy Sets Theory, Basic Concepts and Properties of Fuzzy Sets, Elements of Fuzzy Mathematics, Fuzzy Relations, Fuzzy Logic.

Application Of Fuzzy Sets: Applications of Fuzzy Sets, Fuzzy Modeling, Fuzzy Decision Making, Pattern Analysis and Classification-Fuzzy Control Systems, Fuzzy Information Processing, Fuzzy Robotics.

Unit-II

Artificial Neural Networks: Artificial Neural Networks, Models of Neuron-Networks, Architecture of Feed Forward Neural Networks, Recurrent Neural Networks, Learning methods-supervised and unsupervised learning, Time Delay Neural Networks, Radial Basis Function Neural Networks, Adaptive Resonance Theory (ART) Neural Networks, Associative Neural Memory Models, and Application of ANN.

Unit-III

Genetic Algorithms: Main Operators- Genetic Algorithm Based Optimization, Principle of Genetic Algorithm, Genetic Algorithm with Directed Mutation, Comparison of Conventional and Genetic Search Algorithms Issues of GA in practical implementation. Introduction to Particle swarm optimization, PSO operators-GA and PSO in engineering applications.

Unit-IV

Neuro-Fuzzy Technology: Fuzzy Neural Networks and their learning, Architecture of Neuro-Fuzzy Systems, Generation of Fuzzy Rules and membership functions, Fuzzification and Defuzzification in Neuro-Fuzzy Systems, Neuro-Fuzzy Identification, Neuro Fuzzy Control, Combination of Genetic Algorithm with Neural Networks, Combination of Genetic Algorithms and Fuzzy Logic, Neuro-Fuzzy and Genetic Approach in engineering applications.

Programming Using MATLAB: Using Neural Network toolbox, Using Fuzzy Logic toolbox, Using Genetic Algorithm & directed search toolbox.

Suggested Readings:

1. Soft Computing and Its Applications by Rafik A. Aliev and Rashad R. Aliev, World Scientific Publishing Co. Pvt. Ltd., 2001.
2. Elements of Artificial Neural Networks by Kishan Mehrotra, Chilukuri K. Mohan and Sanjay Ranka, The MIT Press, 1997.
3. Neuro fuzzy and soft computing by Juh Shing Roger Jang, Cheun Tsai Sun, Eiji Mizutani, Prentice Hall, 1997.
4. An Introduction to fuzzy logic applications in intelligent Systems by Ronald R. Yager, Lofti Zadeh, Kluwer Academic, 1992.
5. Genetic Fuzzy Systems: Evolutionary Tuning and Learning of Fuzzy Knowledge Bases by Oscar Cordón, Francisco Herrera, Frank Hoffmann and Luis Magdalena, World Scientific Publishing Co. Pvt. Ltd., 2001.

Useful Video links:

Unit No.	Topic	Link
Unit-I	Introduction to Fuzzy Sets	https://youtu.be/IZWTduVCrf8?si=LdwFv-uYpwQRZy5B
	Applications of Fuzzy Sets	https://youtu.be/aVsPJYxyq04?si=MHgjQyAInniTv18N
Unit-II	Introduction to Artificial Neural Network	https://youtu.be/xbYgKoG4x2g?si=bHn3rcalYtGOhGoi
	Supervised Learning	https://youtu.be/OTAR0kT1swg?si=DyWLkQx945vqURM5
Unit-III	Genetic Algorithm	https://youtu.be/THSNf9mPsmA?si=Tv8f2tYD8e3gAuWv
	Particle swarm optimization	https://youtu.be/8dpYjgRskgQ?si=RPTIGAGsn3Jgv63-
Unit-IV	Fuzzy Neural Networks	https://youtu.be/xwUKQcT1bKc?si=kKCAVYKpuYynuKJD
	Programming using MATLAB	https://youtu.be/IuEOMyGuuIg?si=9yQJfwrUxSx9qrrX

Course code	AI-305A				
Category	Professional Core Courses				
Course title	Pattern Recognition				
Scheme and Credits	L	T	P	Credits	Semester-V
	3	0	0	3	
Course Objectives	The objectives of this course are • To provide knowledge of pattern recognition concepts, pattern representation, and classification methods. • To develop understanding of statistical classification, feature extraction, and dimensionality reduction techniques. • To enable application of classification and clustering techniques to pattern recognition problems. • To develop analytical abilities for evaluating pattern recognition methods and classifier performance.				
Assessment	40 Marks				
End Semester Examination	60 Marks				
Total	100 Marks				
Duration of Exam	03 Hours				

Course Outcomes: After studying this course, the students will be able to

COs	Skills Demonstrated	RBT Level
CO1	Define pattern recognition concepts, feature representation methods, classification principles, and clustering techniques.	Level 1: Remember
CO2	Explain statistical classification, feature extraction, dimensionality reduction, and clustering methods.	Level 2: Understand
CO3	Apply classification, feature reduction, and clustering techniques to pattern recognition problems.	Level 3 : Apply
CO4	Analyze pattern recognition methods and classifier performance.	Level 4: Analyze

Note: Examiner will set nine questions in total. Question one will be compulsory. Question one will have 8 parts (preferably 2 from each unit/section) of 1.5 marks each and remaining eight questions of 12 marks each to be set by taking two questions from each unit. The students have to attempt five questions in total, first being compulsory and selecting one from each unit.

Unit-I

Introduction to Pattern Recognition: Introduction to pattern recognition, pattern recognition systems, patterns and feature vectors, feature space, pattern representation, supervised and unsupervised learning, training and testing of classifiers, pattern recognition system design cycle, applications of pattern recognition.

Distance and similarity measures: Euclidean distance, Manhattan distance and Mahalanobis distance. Nearest neighbour classifier and K-nearest neighbour classifier.

Unit-II

Statistical Pattern Classification: Introduction to statistical decision theory, Bayesian decision theory, Bayes classifier, discriminant functions, decision regions and decision boundaries, minimum error rate classification. Normal density and Gaussian distribution, classification using normal distributions, linear and quadratic discriminant functions, basics of maximum likelihood estimation.

Unit-III

Feature Selection and Dimensionality Reduction: Introduction to features, feature extraction and feature selection, characteristics of good features, need for dimensionality reduction, curse of dimensionality. Principal Component Analysis (PCA), Linear Discriminant Analysis (LDA), Fisher's linear discriminant, feature normalization and applications of dimensionality reduction.

Unit-IV

Clustering and Performance Evaluation: Introduction to clustering, similarity and distance measures in clustering, K-means clustering, hierarchical clustering, agglomerative clustering, single-linkage and complete-linkage methods.

Classifier performance evaluation: confusion matrix, accuracy, precision, recall and F1-score. Applications of pattern recognition in image recognition, speech recognition, handwriting recognition and biometric systems.

Suggested Readings:

1. Pattern Classification by Duda, R. O., Hart, P. E. and Stork, D. G., Wiley.
2. Pattern Recognition and Machine Learning by Bishop, C. M., Springer.
3. Pattern Recognition by Theodoridis, S. and Koutroumbas, K., Academic Press.
4. Fundamentals of Digital Image Processing by Jain, A. K., Prentice Hall.

Useful Video Links

Unit No.	Topics	Links
Unit-I	Introduction to Pattern Recognition	https://youtu.be/mfePdDh9t6Q?si=diJuH1bWaf5DUE1V
	Pattern Recognition Systems and Applications	https://youtu.be/U5xsX2ersHQ?si=koZ0h1YYQ2uqiStW
	Distance and Similarity Measures	https://youtu.be/mfePdDh9t6Q?si=5iMUbc2cPJYAkmm
	K-NN Classification	https://youtu.be/2ATqoglcHus?si=1z6lyIIMfj4bXP6d
Unit-II	Bayesian Decision Theory and Bayes Classifier	https://youtu.be/Z66_2_VG_k8?si=uphWtWTOkpWqAlMx
	Discriminant Functions and Decision Boundaries	https://youtu.be/FLyEbVawmvU?si=9uVX4E6P9aZiBAm7
	Maximum Likelihood Estimation	https://youtu.be/0QbjCAK4ijw?si=7BHBrTHgRqYzzcal
Unit-III	Feature Selection and Dimensionality Reduction	https://youtu.be/0P9gUYQ38cI?si=hsaAr7Yu9ouuEtF7
	Principal Component Analysis (PCA)	https://youtu.be/0P9gUYQ38cI?si=cP6hEnfNCWXAApZd
Unit-IV	Introduction to Clustering	https://youtu.be/UUu9CG4fndk?si=9hjpBIQj6Nj7I08A
	K-Means Clustering	https://youtu.be/sU8YC4urd-w?si=jCHmiRBGeYr5342B

Course Code	CSE-305A				
Category	Professional Core Courses				
Course Title	Design and Analysis of Algorithms				
Scheme and Credits	L	T	P	Credits	Semester-V (Common for B. Tech. CSE/CSE-AIML/CSE-DS)
	3	0	0	3	
Course Objectives	The objectives of this course are • To provide knowledge of algorithm design techniques and complexity analysis. • To develop understanding of algorithmic paradigms and optimization methods. • To enable application of algorithms for solving computational problems. • To develop analytical skills for evaluating algorithm efficiency and complexity.				
Assessment	40 Marks				
End Semester Examination	60 Marks				
Total	100 Marks				
Duration of Exam	03 Hours				

Course Outcomes: After studying this course, the students will be able to

COs	Skills Demonstrated	RBT Level
CO1	Define algorithm design concepts, complexity measures, design paradigms, and computational problem classes.	Level 1: Remember
CO2	Explain algorithmic strategies, optimization techniques, and complexity concepts used in problem solving.	Level 2: Understand
CO3	Apply appropriate algorithm design techniques to solve computational and optimization problems.	Level 3: Apply
CO4	Analyze algorithms and computational problems based on correctness, efficiency, and complexity.	Level 4: Analyze

Note: Examiner will set nine questions in total. Question one will be compulsory. Question one will have 8 parts (preferably 2 from each unit/section) of 1.5 marks each and remaining eight questions of 12 marks each to be set by taking two questions from each unit. The students have to attempt five questions in total, first being compulsory and selecting one from each unit.

Unit-I

Introduction to Algorithms: Algorithm, Performance Analysis (Time and Space complexity), Asymptotic Notation (Big OH, Omega and Theta)-best, average and worst-case behaviour.

Divide and Conquer: General method, Binary Search, Merge Sort, Quick Sort, and other sorting algorithms with divide and conquer strategy, Strassen's Matrix Multiplication algorithms.

Unit-II

Greedy Method: General method, Fractional Knapsack problem, Job Sequencing with Deadlines, Minimum Cost Spanning Trees, Single source shortest paths.

Dynamic Programming: General method, Optimal Binary Search Trees, 0/1 knapsack, The Travelling Salesperson problem.

Unit-III

Back Tracking: General method, The 8-Queen's problem, Sum of subsets, Graph Colouring, Hamiltonian Cycles. Branch and Bound: The method, 0/1 knapsack problem, Travelling Salesperson problem, Efficiency considerations.

Unit-IV

NP Hard and NP Complete Problems: Basic concepts, Cook's theorem, NP hard graph problems, NP hard scheduling problems, NP hard code generation problems, and Some simplified NP hard problems.

Suggested Readings:

1. Fundamental of Computer algorithms, Ellis Horowitz and Sartaj Sahni, 1978, Galgotia Publication.
2. Introduction to Algorithms, Thomas H Cormen, Charles E Leiserson and Ronald Rivest: 1990, TMH.
3. The Design and Analysis of Computer Algorithm, Aho A.V. Hopcroft J.E ., 1974, Addison Wesley.
4. Introduction to Design and Analysis of Algorithm, Goodman, S.E. & Hedetniemi, 1997, MGH.

Useful Video links:

Unit No.	Topic	Link
Unit-I	Asymptotic Notation	https://youtu.be/EL9T1ngiCqA?si=oaMBKNhfI00DUIM
	Divide and Conquer Paradigm	https://youtu.be/xdD0nIWe0wA?si=P3DQs80dHBg3-aiM
Unit-II	Minimum Cost Spanning Tree	https://youtu.be/k9jemw3SZe0?si=93sq4N5-AjF-oVhy
	Knapsack Problem	https://youtu.be/-Cg-aL1D8CM?si=MSMQTKSaPqcNuZME
Unit-III	Sum of subsets	https://youtu.be/yDjadhjQ3eE?si=-6NQH4xIHYqemNp6
	Traveling Salesman Problem	https://youtu.be/-cLsEHP0qt0?si=-asPYE1zbCTMokLK
Unit-IV	Cook's theorem	https://youtu.be/qpCvPS-WwGA?si=CswYDncPrmCi3b_W
	NP Complete Problems	https://youtu.be/id7k6gUkZ8Y?si=fCSY5t-XMgUKzPi1

Course Code	AI-L301A				
Category	Professional Core Courses				
Course Title	Machine Learning Lab				
Scheme and Credits	L	T	P	Credits	Semester-V (Common for B. Tech. CSE/CSE-AI/ML/CSE-DS)
	0	0	2	1	
Course Objectives	The objectives of this course are: • To understand and implement basic machine learning algorithms for classification and prediction tasks. • To apply clustering and recommendation techniques for pattern discovery and personalized suggestions. • To perform dimensionality reduction and optimization using PCA and Gradient Descent techniques. • To develop and evaluate advanced machine learning models using Artificial Neural Networks (ANN).				
Assessment	25 Marks				
End Semester Practical Examination	25 Marks				
Total	50 Marks				
Duration of Exam	03 Hours				

Course Outcomes: After successful completion of this course, the students will be able to

COs	Skills Demonstrated	RBT Level
CO1	Understand the fundamental concepts of machine learning, including types of learning, basic algorithms, and model building techniques.	Level 2: Understand
CO2	Apply machine learning algorithms to implement solutions for classification, regression, and clustering problems using appropriate techniques.	Level 3: Apply
CO3	Apply data preprocessing, feature selection, and dimensionality reduction techniques for effective data analysis and model improvement.	Level 3: Apply
CO4	Analyze the performance of machine learning models using evaluation metrics and optimize models for better accuracy and efficiency.	Level 4: Analyze

List of Experiments:

Sr. No.	Contents	COs
1	Study the basic concepts of Machine Learning.	CO1
2	Write a program to implement Linear Regression for predicting continuous target values based on given input features.	CO2
3	Write a program to implement Logistic Regression for binary classification of a dataset.	CO2
4	Write a program to implement K-Nearest Neighbors (KNN) algorithm for classification problems.	CO2
5	Write a program to implement Decision Tree classifier for predicting outcomes based on input data.	CO3
6	Write a program to implement Random Forest algorithm for classification and regression tasks.	CO4
7	Write a program to implement Support Vector Machine (SVM) for classification of data points.	CO3
8	Write a program to implement Naive Bayes classifier for text or categorical data classification.	CO3

9	Write a program to implement K-Means clustering algorithm for grouping similar data points.	CO3
10	Write a program to implement Principal Component Analysis (PCA) for dimensionality reduction.	CO3
11	Write a program to implement Gradient Descent algorithm for optimizing a machine learning model.	CO4
12	Write a program to implement Artificial Neural Network (ANN) for classification or prediction tasks.	CO4
13	Write a program to implement a Recommender System using collaborative filtering technique.	CO4

Note: At least 10 experiments are to be performed by the students. Faculty members can add 2-3 extra experiment if they feel useful to add.

Useful Video Links:

Experiment Name	Virtual Lab Link
Implement Random Forest for Multi-Class Classification	https://www.youtube.com/watch?v=5ONIGP0Nx3Q
Gradient Descent	https://www.youtube.com/watch?v=JA5rIxOve20
Principal Component Analysis (PCA)	https://www.youtube.com/watch?v=hkCT-6KJAK0
K-Means Clustering	https://www.youtube.com/watch?v=oFr4JX75MCc

Course Code	AI-L303A				
Category	Professional Core Courses				
Course Title	Fuzzy Logic and Soft Computing Lab				
Scheme and Credits	L	T	P	Credits	Semester-V
	0	0	2	1	
Course Objectives	The objectives of this course are ● To understand fuzzy logic concepts and neural network fundamentals. ● To apply MATLAB tools for fuzzy systems and neural network implementation. ● To analyze learning algorithms and pattern classification techniques. ● To evaluate the performance of fuzzy inference and neural network models.				
Assessment	25 Marks				
End Semester Practical Examination	25 Marks				
Total	50 Marks				
Duration of Exam	03 Hours				

Course Outcomes: After studying this course, the students will be able to

COs	Skills Demonstrated	RBT Level
CO1	Understand fuzzy set operations, membership functions, and basic neural network concepts using MATLAB implementations.	Level 2: Understand
CO2	Apply fuzzy logic operations, FIS tools, and neural network models to solve computational problems using MATLAB.	Level 3: Apply
CO3	Apply MATLAB tools and neural network techniques to design FIS editors, HebbNet models, and associative neural networks.	Level 3: Apply
CO4	Analyze learning algorithms such as Hebbian learning, perceptron learning, and backpropagation for pattern storage and classification tasks..	Level 4: Analyze

List of Experiments

Sr. No.	Content	COs
1	Study the basics of Fuzzy logic and Soft Computing.	CO1
2	Write a program in MATLAB to perform Union, Intersection and Complement operations.	CO2
3	Write a program in MATLAB to implement De-Morgan's Law.	CO2
4	Write a program in MATLAB to plot various membership functions.	CO2
5	Write a program to implement FIS Editor.	CO3
6	Generate ANDNOT function using McCulloch-Pitts neural net by MATLAB program.	CO3
7	Write a MATLAB program for Perceptron net for an AND function with bipolar inputs and targets	CO2

8	Write a M-file to calculate the weights for the following patterns using hetero associative neural net for mapping four input vectors to two output vectors	CO2
9	Write an M-file to store vector [-1 -1 -1 -1] and [-1 -1 1 1] in an auto-associative net. Find weight matrix. Test the net with [1 1 1 1] as input.	CO2
10	Find weight matrix and bias of HebbNet to classify two-dimensional input patterns.	CO3
11	Generate XOR function using back propagation algorithm.	CO3

Note: At least 10 experiments are to be performed by the students. Faculty members can add 2-3 extra experiments under topic beyond syllabus.

Virtual Lab Links:

Experiment Name	Virtual Lab Link
MATLAB Programming for Numerical Computation	https://youtu.be/IuEOMyGuuIg?si=F5_Wr1ojsbujdsL
De Morgan's Laws	https://youtu.be/I8WdCozPTeQ?si=XuPBtzShDueSLvTa
McCulloch-Pitts neural net	https://youtu.be/UN3PqUjSoNQ?si=B-sameTHUWq3lzpZ

Course Code	AI-L305A				
Category	Professional Core Courses				
Course Title	Pattern Recognition Lab				
Scheme and Credits	L	T	P	Credits	Semester-V
	0	0	2	1	
Course Objectives	The objectives of this course are • To develop understanding of pattern representation and distance measures. • To provide practical exposure to pattern classification techniques. • To develop skills in dimensionality reduction and clustering techniques. • To develop analytical skills for evaluating pattern recognition methods.				
Assessment	25 Marks				
End Semester Practical Examination	25 Marks				
Total	50 Marks				
Duration of Exam	3 Hours				

Course Outcomes: After studying this course, the students will be able to

COs	Skills Demonstrated	RBT Level
CO1	Explain pattern representation and distance measures through computational experiments.	Level 2: Understand
CO2	Apply classification techniques to pattern recognition problems.	Level 3: Apply
CO3	Apply dimensionality reduction and clustering techniques to pattern datasets.	Level 3: Apply
CO4	Analyze the performance of pattern recognition techniques.	Level 4: Analyze

List of Experiments

S. No.	Content	COs
1.	Study the basic concepts of pattern recognition.	CO1
2.	Write a Python program to represent patterns as feature vectors and visualize a two-dimensional feature space.	CO2
3.	Write a Python program to compute Euclidean, Manhattan, and Mahalanobis distances between patterns.	CO2
4.	Implement Nearest Neighbour and K-Nearest Neighbour classifiers for pattern classification.	CO2
5.	Implement a Bayes classifier for a two-class pattern classification problem.	CO2
6.	Implement pattern classification using Gaussian distributions and discriminant functions.	CO2

7.	Apply Principal Component Analysis (PCA) for dimensionality reduction and visualize the reduced feature space.	CO3
8.	Apply Linear Discriminant Analysis (LDA) for dimensionality reduction and classification.	CO2 CO3
9.	Implement K-means clustering for grouping patterns in a dataset.	CO3
10.	Implement agglomerative hierarchical clustering using single-linkage and complete-linkage methods.	CO3
11.	Compare the performance of selected classifiers using confusion matrix, accuracy, precision, recall, and F1-score.	CO4

Note: At least 10 experiments are to be performed by the students. Faculty members can add 2-3 extra experiments under topic beyond syllabus.

Virtual Lab Links:

Experiment Name	Virtual Lab Link
Introduction to Pattern Recognition	https://youtu.be/mfePdDh9t6Q?si=MBIBWQ9bFUz4oUvn
Feature Representation	https://cse20-iiiith.vlabs.ac.in/exp/feature-representation/
Data Clustering: K-Means, MST-based	https://cse20-iiiith.vlabs.ac.in/exp/mst-based/
Generation of Random Variables	https://cse20-iiiith.vlabs.ac.in/exp/generation-of-random-variables/

Course Code	CSE-L305A				
Category	Professional Core Courses				
Course Title	Design and Analysis of Algorithms Lab Using C++				
Scheme and Credits	L	T	P	Credits	Semester-V (Common for B. Tech. CSE/ CSE-AIML/CSE-DS)
	0	0	2	1	
Course Objectives	The objectives of this course are • To develop understanding of algorithm design techniques and complexity analysis. • To provide practical exposure to sorting and graph algorithms. • To develop skills in greedy, dynamic programming, and backtracking techniques. • To develop analytical skills for evaluating algorithm performance.				
Assessment	25 Marks				
End Semester Practical Examination	25 Marks				
Total Marks	50 Marks				
Duration of Exam	03 Hours				

Course Outcomes: After studying this course, the students will be able to

COs	Skills Demonstrated	RBT Level
CO1	Explain algorithm design techniques and complexity concepts.	Level 2: Understand
CO2	Apply divide-and-conquer and graph algorithms to computational problems.	Level 3: Apply
CO3	Apply greedy, dynamic programming, and backtracking techniques to optimization problems.	Level 3: Apply
CO4	Compare the performance of selected algorithms for computational problems.	Level 4: Analyze

List of Experiments:

Sr. No.	Content	COs
1	Study the basic concepts of algorithm design and analysis of algorithms.	CO1
2	Write a C++ Program to perform Quick Sort using Divide & Conquer Technique.	CO2
3	Write a C++ program to perform Merge Sort using Divide and Conquer technique and compare its performance with Quick Sort for different input sizes.	CO2 CO4
4	Write a C++ program to find all-pairs shortest paths using the Floyd–Warshall algorithm and compare its performance with Dijkstra’s algorithm for suitable graphs.	CO2 CO4
5	Write a C++ Program to solve the Knapsack Problem using Greedy Approach.	CO3
6	Write a C++ Program for Shortest Path using Dijkstra’s Algorithm.	CO2
7	Write a C++ Program to find Minimum Spanning Tree using Prim’s Algorithm.	CO2

8	Write a C++ Program for Sum of Subsets Problem using Back Tracking.	CO3
9	Write a C++ Program to solve Travelling Sales Problem using the Dynamic Programming Approach.	CO3
10	Write a C++ program to solve the N-Queen Problem using Backtracking and analyze the effect of increasing board size on execution time.	CO3 CO4
11	Write a Program to Check whether a given graph is connected or not using DFS method.	CO2

Note: At least 10 experiments are to be performed by the students. Faculty members can add 2-3 extra experiments under topic beyond syllabus.

Virtual Lab Links:

Experiment Name	Virtual Lab Link
Write a C++ Program to perform Quick Sort using Divide & Conquer Technique.	https://ds1-iiith.vlabs.ac.in/exp/quick-sort/quick-sort/index.html
Write a C++ Program for Shortest Path using Dijkstra's Algorithm.	https://ds2-iiith.vlabs.ac.in/exp/dijkstra-algorithm/index.html
Write a C++ Program to find Minimum Spanning Tree using Prim's Algorithm.	https://ds2-iiith.vlabs.ac.in/exp/min-spanning-trees/index.html

Course Code	PT-301A					
Category	Practical Training					
Course Title	Practical Training-I*					
Scheme and Credits	L	T	P	Credits	Semester-V (Common for B. Tech. CSE/CSE-AIML/CSE-DS)	
	0	0	2	1		
Course Objectives	The objectives of this course are to • Develop practical skills using industry-standard software tools and technologies. • Apply software engineering practices and technical documentation in real-world projects. • Enhance professional communication, teamwork, time management, and ethical practices. • Analyze and solve real-world computing problems using appropriate tools and methodologies.					
Assessment	50 Marks					
Total	50 Marks					
Duration of Exam	03 Hours					

Course Outcomes: After successful completion of this course, the students will be able to

COs	Skills Demonstrated	RBT Level
CO1	Explain industry practices, coding standards, and software development processes.	Level 2: Understand
CO2	Apply computing knowledge and programming skills to solve practical problems.	Level 3: Apply
CO3	Demonstrate effective communication, teamwork, professional ethics, and time management.	Level 3: Apply
CO4	Analyze real-world computing problems and formulate appropriate solutions using collaborative and systematic approaches.	Level 4: Analyze
CO5	Evaluate the application of theoretical concepts, modern technologies, and innovative methodologies to solve practical computing challenges.	Level 5: Evaluate
CO6	Utilize industry-standard tools, frameworks, platforms, and development methodologies for the design, implementation, testing, and deployment of software solutions.	Level 6: Create

Note:

1. Each student has to undergo practical training of 4/6 weeks during summer vacation and its evaluation shall be carried out in the V semester.
2. Assessment of Practical Training will be based on seminar, viva-voce, report and certificate of practical training obtained by the student from the Industry/ Institute/ Professional Organization/ Research Laboratory/ training center etc.

Course code	CSE-301A					
Category	Professional Elective Courses					
Course title	Computer Networks					
Scheme and Credits	L	T	P	Credits	Semester-V (Common for B. Tech. CSE 5th Semester)	
	3	0	0	3		
Course Objectives	The objectives of this course are • To provide fundamental knowledge of computer networking concepts, architectures, communication models, and transmission techniques. • To develop understanding of networking protocols, addressing methods, routing mechanisms, and network services across different layers. • To enable students to apply networking principles and protocols for data communication and problem solving in computer networks. • To develop analytical understanding of network performance, congestion control, QoS, Networking technologies, and security mechanisms.					
Assessment	40 Marks					
End Semester Examination	60 Marks					
Total	100 Marks					
Duration of Exam	03 Hours					

Course Outcomes: After studying this course, the students will be able to

COs	Skills Demonstrated	RBT Level
CO1	Define the fundamental concepts, models, protocols, devices, services, techniques, and security mechanisms of computer networks.	Level 1: Remember
CO2	Explain the principles, operations, functionalities, and interactions of computer networking components, protocols, architectures, and services.	Level 2: Understand
CO3	Apply networking concepts, protocols, algorithms, addressing methods, and security techniques to solve computer networking problems.	Level 3 : Apply
CO4	Analyze network performance, routing, QoS, congestion control, and security mechanisms.	Level 4: Analyze

Note: Examiner will set nine questions in total. Question one will be compulsory. Question one will have 8 parts (preferably 2 from each unit/section) of 1.5 marks each and remaining eight questions of 12 marks each to be set by taking two questions from each unit. The students have to attempt five questions in total, first being compulsory and selecting one from each unit.

Unit-I

Introduction: Data communication, Components, Computer networks and its historical development, distributed processing, network performance metrics (bandwidth, throughput, delay, jitter and packet loss), Internet Network
Models: OSI model and TCP/IP Model.

Physical Layer: physical layer functions, Data Representation, Simplex, Half Duplex and Full Duplex Transmission, Modulation and Multiplexing, Packet and circuit switching, Transmission media, Topologies, connectionless and connection-oriented services.

Data Link Layer: Data link layer functions and services, MAC Addressing, Framing, flow control, error detection and correction (parity check, checksum, CRC and Hamming code), Stop and Wait, Go back – N ARQ, Selective Repeat ARQ, Sliding Window Protocol.

Unit-II

Medium Access Control: MAC layer functions, Random access, Controlled Access and channelization protocols, CSMA/CD and CSMA/CA.

Network Layer: Network layer functions and services, Logical addressing, IPv4 classful and classless addressing, subnetting, NAT, IPv4, ICMPv4, ARP, RARP and BOOTP, IPv6, IPv6 addressing, DHCP.

Network Devices: Repeater, hub, switch, router and gateway.

Unit-III

Routing Algorithms: Introduction to routing, Shortest Path Algorithm, Flooding, Hierarchical Routing, Link State and Distance Vector Routing.

Transport Layer: Transport layer functions and services, Process to Process Communication, User Datagram Protocol (UDP), Transmission Control Protocol (TCP), TCP connection management.

Application Layer: Application layer functions and services, Domain Name Space (DNS), EMAIL, File Transfer Protocol (FTP), HTTP, SNMP.

Unit-IV

Congestion Control, Quality of Service, QoS parameters and QoS Improving techniques.

LAN and Wireless Networks: Ethernet, Wireless LAN (IEEE 802.11), Wi-Fi architecture, Token Bus, Token Ring, MAN Architecture- DQDB, WAN Architectures- Frame Relay, ATM, SONET/SDH

Network Security: Firewalls, security goals, types of attack, Introduction to cryptography, Types of ciphers: symmetric and asymmetric key ciphers.

Suggested Readings:

1. Data Communication and Networking by Behrouz A. Forouzan, 4th Edition, McGraw-Hill.
2. Data and Computer Communication by William Stallings, 8th Edition, Pearson Prentice Hall India.
3. Computer Networks by Andrew S. Tanenbaum, 8th Edition, Pearson New International Edition.
4. Internetworking with TCP/IP by Douglas Comer, Volume 1, 6th Edition, Prentice Hall of India.
5. TCP/IP Illustrated by W. Richard Stevens, Volume 1, Addison-Wesley, United States of America.

Useful Video Links

Unit No.	Topics	Links
Unit-I	Introduction to Computer Networks	https://www.youtube.com/watch?v=lnU-Zw3NEEQ
	OSI Model and TCP/IP Model	https://youtu.be/zzXs0EnCin0
	Packet Switching and Circuit Switching	https://youtu.be/29Qdz0FmvmQ?si=Yedvul4uJzmfkDsh
Unit-II	Medium Access Control Protocols	https://youtu.be/sx0UPzztC5o?si=VDg2wx1B68gvenjU
	Network Layer Introduction	https://youtu.be/aP346youQOk?si=6DRTU5dc1t21Dk_D
Unit-III	Routing Algorithms	https://youtu.be/AmlOSGYkKXc?si=87eNMi6RPeTd0FkL
	Transport Layer – TCP and UDP	https://youtu.be/EqzDTo9tdqs?si=16VZZu9Oz3IzOeOA
Unit-IV	Congestion Control and QoS	https://nptel.ac.in/courses/106105081
	SDH/SONET Layering, Frame Structure	https://youtu.be/f5EmFoXIYyQ?si=8ilxCANj5flH7TP4

Course Code	CSE-315A				
Category	Professional Elective Courses				
Course Title	Data Warehouse and Mining				
Scheme and Credits	L	T	P	Credits	Semester-V(Common for B. Tech. CSE/ CSE-AIML/CSE-DS)
	3	0	0	3	
Course Objectives	The objectives of this course are ● To introduce the fundamentals of data warehousing and data mining. ● To provide knowledge of data mining techniques for pattern discovery and classification. ● To familiarize students with clustering methods and web data mining concepts. ● To develop understanding of techniques and tools for knowledge discovery from large datasets.				
Assessment	40 Marks				
End Semester Examination	60 Marks				
Total	100 Marks				
Duration of Exam	03 Hours				

Course Outcomes: After studying this course, the students will be able to

COs	Skill Demonstrated	RBT Level
CO1	Define concepts and terminology related to data warehousing and data mining.	Level 1: Remember
CO2	Explain data mining techniques, algorithms, and knowledge discovery processes.	Level 2: Understand
CO3	Apply data warehousing and data mining methods to extract useful patterns from data.	Level 3: Apply
CO4	Analyze data mining models, clustering techniques, and web mining approaches for knowledge discovery.	Level 4: Analyze

Note: Examiner will set nine questions in total. Question one will be compulsory. Question one will have 8 parts (2 from each unit/section) of 1.5 marks each and remaining eight questions of 12 marks each to be set by taking two questions from each unit. The students have to attempt five questions in total, first being compulsory and selecting one from each unit.

Unit-I

Data warehousing: Introduction, Operational data stores, ETL, Data warehouses – design guidelines for data warehouse implementation, Data warehouse metadata; OLAP – introduction, Characteristics, Multidimensional view and data cube, Data cube operations.

Unit-II

Data mining: Introduction, association rules mining, Naïve algorithm, Apriori algorithm, direct hashing and pruning (DHP), Dynamic Item set counting (DIC), Mining frequent pattern without candidate generation(FP, growth), performance evaluation of algorithms.

Unit-III

Classification: Introduction, decision tree, tree induction algorithm – split algorithm based on information theory, split algorithm based on Gini index; naïve Bayes method; estimating predictive accuracy of classification method;

classification software, software for association rule mining; case study; KDD Insurance Risk Assessment.

Unit-IV

Cluster analysis: Introduction, partitional methods, hierarchical methods, and density based methods, dealing with large databases, cluster software.

Web Data Mining: Web Terminology and Characteristics, Locality and Hierarchy in the web, Web Content Mining, Web Usage Mining, Web Structure Mining, Web mining Software.

Suggested Readings:

1. Data mining concepts and techniques by Han J., Kamber M. and Pei J., Morgan Kaufmann Publishers (2011) 3rd ed.
2. Data Mining by Pudi V., Krishana P.R., Oxford University press, (2009) 1st ed.
3. Data mining by Adriaans P., Zantinge D., Pearson education press (1996), 1st ed.
4. Data Warehousing Fundamentals by Pooniah, Willey interscience Publication, (2001), 1st ed.

Useful Video links:

Unit No.	Topics	Links
Unit-I	Operational data stores	https://youtu.be/Pd8VqYxNCf8?si=NShU4PrqvsM-Es_K
	OLAP	https://youtu.be/m-aKj5ovDfg?si=8A173Dujxn2OHbIL
Unit-II	Classification	https://youtu.be/VsYKqOokgaE?si=tNIEdtUANGMbrEuU
	Apriori algorithm	https://youtu.be/hEQkqpmx-Y?si=HIMVIMDBWBhvBegT
Unit-IV	Cluster analysis	https://youtu.be/VcPWL9Nlozs?si=Jpshn_ax7FBsQaTH
	Density based methods	https://youtu.be/E_SdiZQ23xI?si=hupzFk1EjSNbge4q

Course code	AI-307A				
Category	Professional Elective Courses				
Course title	DevOps Overview				
Scheme and Credits	L	T	P	Credits	Semester-V
	3	0	0	3	
Course Objectives	The objectives of this course are • To introduce software development processes, Agile methodologies, and DevOps principles. • To provide knowledge of continuous integration, continuous delivery, and application deployment practices. • To familiarize with the CAMS framework, infrastructure automation, and application containerization. • To present DevOps tools, monitoring techniques, and contemporary DevOps applications.				
Assessment	40 Marks				
End Semester Examination	60 Marks				
Total	100 Marks				
Duration of Exam	3 Hours				

Course Outcomes: After studying this course, the students will be able to

COs	Skills Demonstrated	RBT Level
CO1	Define software development models, Agile methodologies, DevOps concepts, and the CAMS framework.	Level 1: Remember
CO2	Explain Agile practices, DevOps workflows, continuous integration, continuous delivery, and infrastructure automation.	Level 2: Understand
CO3	Apply DevOps principles, automation practices, and deployment techniques to software development.	Level 3: Apply
CO4	Analyze DevOps workflows, containerization, monitoring approaches, and modern software delivery practices.	Level 4: Analyze

Note: Examiner will set nine questions in total. Question one will be compulsory. Question one will have 8 parts (preferably 2 from each unit/section) of 1.5 marks each and remaining eight questions of 12 marks each to be set by taking two questions from each unit. The students have to attempt five questions in total, first being compulsory and selecting one from each unit.

Unit-I

Traditional Software development Processes: The Advent of Software Engineering, Waterfall model and other development models, Developers vs IT Operations conflict.

Unit-II

AGILE Methodologies: Agile movement in 2000, Agile Vs Waterfall Method, Iterative Agile Software Development, Individual and team interactions over processes and tools, Working software over, comprehensive documentation, Customer collaboration over contract negotiation, Responding to change over following a plan.

Unit-III

DevOps Overview: Definition and Introduction to DevOps - DevOps and Agile, Purpose of DevOps- Minimum Viable Product, Application Deployment, Continuous Integration, Continuous Delivery.

Unit-IV

CAMS (Culture, Automation, Measurement and Sharing): Culture, Automation, Measurement, Sharing, Test-Driven Development, Configuration Management, Infrastructure Automation, Root Cause Analysis, Blamelessness, Organizational Learning, REST API, GraphQL, HTTP/2, Application Containerization, DevOps Tools, Monitoring Tools; Recent applications / Case Studies of DevOps.

Suggested Readings:

1. The DevOps Handbook by Gene Kim, Jez Humble, Patrick Debois, and John Willis, O'Reilly Publishers.
2. What is DevOps? by Mike Loukides, O'Reilly Media.
3. Effective DevOps: Building a Culture of Collaboration, Affinity, and Tooling at Scale by Jennifer Davis and Ryn Daniels, O'Reilly Publishers.
4. Practical DevOps by Joakim Verona, O'Reilly Publishers.
5. Building a DevOps Culture by M. Walls, O'Reilly Publications, 2013.
6. Dev Ops for Beginners: Dev Ops Software Development Method guide for software developers and IT professionals by J. Joyner, Mihails Konoplovs, 2015.

Useful Video Links:

Unit No.	Topics	Links
Unit-I	Traditional Software development Processes	https://youtu.be/Ln_LP7c23WM?si=5sRhM-2qv78ODry2
	Developer vs Operations	https://youtu.be/OJW409DkpvG?si=DMeXWBsY47EDfVzE
Unit-II	Agile Development	https://youtu.be/jRs-aFETAXY?si=VeP4MjVbtLRX7WL3
	Customer collaboration over contract negotiation	https://youtu.be/U0U2yS87WEA?si=sEKdug_8jsU7-SWP
Unit-III	Introduction to DevOps	https://youtu.be/2N-59wUIPVI?si=bDihv1hfwiHaeYSU
	DevOps and Agile	https://youtu.be/Hv4QGbvEio?si=4h-O7YX1y2zphPwO
Unit-IV	REST API	https://youtu.be/qVTAB8Z2VmA?si=oRzqITCSxvSCfgF4
	Test Driven Development	https://youtu.be/qkblc5WRn-U?si=DMJvDyt55nqERTII

Course code	AI-309A				
Category	Professional Elective Courses				
Course title	AI Ethics and Responsible AI				
Scheme and Credits	L	T	P	Credits	Semester-V
	3	0	0	3	
Course Objectives	The objectives of this course are • To provide knowledge of ethical principles, governance frameworks, and societal impacts of AI systems. • To develop understanding of fairness, transparency, privacy, accountability, and responsible AI practices. • To enable application of ethical frameworks and responsible AI guidelines in AI development. • To develop analytical abilities for evaluating ethical, legal, and societal implications of AI technologies.				
Assessment	40 Marks				
End Semester Examination	60 Marks				
Total	100 Marks				
Duration of Exam	03 Hours				

Course Outcomes: After studying this course, the students will be able to

COs	Skills Demonstrated	RBT Level
CO1	Define AI ethics concepts, responsible AI principles, governance frameworks, fairness, transparency, and accountability mechanisms.	Level 1: Remember
CO2	Explain ethical challenges, societal impacts, privacy concerns, bias issues, and regulatory aspects of AI systems.	Level 2: Understand
CO3	Apply responsible AI principles, ethical guidelines, and governance frameworks in AI applications.	Level 3: Apply
CO4	Analyze AI systems with respect to fairness, bias, transparency, privacy, accountability, and societal impact.	Level 4: Analyze

Note: Examiner will set nine questions in total. Question one will be compulsory. Question one will have 8 parts (preferably 2 from each unit/section) of 1.5 marks each and remaining eight questions of 12 marks each to be set by taking two questions from each unit. The students have to attempt five questions in total, first being compulsory and selecting one from each unit.

Unit-I

Introduction: Ethics of AI, Benefits & risks of artificial intelligence, The singularity, Three Major Singularity Schools, Responsible and safe AI systems: The value alignment problem, Principles for creating safer AI, Algorithmic bias: From discrimination discovery to fairness-aware data mining.

Unit-II

AI and State: Data, Individuals, and Society: Individuals and society, Fairness and bias, ethics, legality, data collection and public use, Democracy Killer robots, Love Robots, Automation, Self Driving cars, Robots rights, Living with Alien minds, Self-consciousness and super intelligence, Case Study: Rethinking AI Ethics with Data Activism.

Unit-III

AI and Business: Word Embeddings, facial recognition, prediction algorithm, Disinformation, overfitting, causation vs correlation, Fairness in facial recognition, natural language processing, Case study: Algorithmic Transparency in the Public Sector, Law and Regulation of AI: Global Perspective.

Unit-IV

AI and Society: Applications, Challenges and Opportunities Understand conceptions of global governance, corporate social responsibility, decision making under risk, and market failures to investigate issues of global justice raised by AI.

Case Study: AI and Nigeria- Exploring Threats to Human Rights, AI Ethics in the LAC Region.

Principles of Responsible AI: Fairness, Reliability, Safety, Inclusiveness, Accountability, Sustainable and green AI, Responsible deployment of Generative AI and LLMs.

Suggested Readings:

1. Superintelligence: Paths, Dangers, Strategies by N. Bostrom, Oxford University Press, 2014.
2. Moral Machines by Wallach, W., Allen, C., Oxford University Press, 2008.
3. The ethics of artificial intelligence by N. Bostrom and E. Yudkowsky, Cambridge University Press, Cambridge, 2014.

Useful Video Links:

Unit No	Topics	Links
Unit-I	Introduction to AI Ethics	https://www.youtube.com/watch?v=mmrlkO4vpts
	Responsible and safe AI systems: The value alignment problem	https://youtu.be/phBqllwJxNQ?si=UJSaa0WlqBoPiAn7
Unit-II	Principles, Governance and Regulation	https://www.youtube.com/watch?v=i8aDSaA-srQ
Unit-III	AI Bias and Fairness	https://www.youtube.com/watch?v=wmyVODy_WD8
Unit-IV	AI and Nigeria: Exploring Threats to Human Rights	https://www.youtube.com/watch?v=iii14nWRz38

Course code	AI-001A				
Category	Professional Core Courses				
Course title	Neural Networks				
Scheme and Credits	L	T	P	Credits	Semester-VI (Common for B. Tech. CSE-AIML/CSE-DS)
	3	1	0	4	
Course Objectives	The objectives of this course are • To provide knowledge of artificial neural networks, neuron models, architectures, and activation functions. • To develop understanding of neural network learning mechanisms and computational models. • To enable application of neural network techniques for pattern recognition and problem solving. • To develop analytical abilities for evaluating neural network performance and learning behaviour.				
Assessment	40 Marks				
End Semester Examination	60 Marks				
Total	100 Marks				
Duration of Exam	03 Hours				

Course Outcomes: After studying this course, the students will be able to

COs	Skills Demonstrated	RBT Level
CO1	Define artificial neural network concepts, neuron models, activation functions, architectures, and learning paradigms.	Level 1: Remember
CO2	Explain neural network structures, learning algorithms, associative memories, and training mechanisms.	Level 2: Understand
CO3	Apply neural network models and learning techniques to solve classification, prediction, and pattern recognition problems.	Level 3: Apply
CO4	Analyze neural network performance, learning behaviour, memory models, and training outcomes.	Level 4: Analyze

Note: Examiner will set nine questions in total. Question one will be compulsory. Question one will have 8 parts (preferably 2 from each unit/section) of 1.5 marks each and remaining eight questions of 12 marks each to be set by taking two questions from each unit. The students have to attempt five questions in total, first being compulsory and selecting one from each unit.

Unit-I

Overview of biological neurons: Structure of biological neuron, neurobiological analogy, Biological neuron equivalencies to artificial neuron model, Evolution of neural network.

Activation Functions: Threshold functions, Signum function, Sigmoid function, Tan-hyperbolic function, Stochastic function, Ramp function, Linear function, Identity function.

ANN Architecture: Feed forward network, Feed backward network, single and multilayer network, fully recurrent network.

Unit-II

McCulloch and Pits Neural Network (MCP Model): Architecture, Solution of AND, OR function using MCP model.

Hebb Model: Architecture, training and testing, Hebb network for AND function.

Perceptron Network: Architecture, training, Testing, single and multi-output model, Perceptron for AND function Linear function, application of linear model, linear separability, solution of OR function using linear separability model.

Unit-III

Learning: Supervised, Unsupervised, reinforcement learning, Gradient Decent algorithm, generalized delta learning rule, Habbian learning, Competitive learning.

Back propogation Network: Architecture, training and testing.

Unit-IV

Associative memory: Auto associative and Hetero associative memory and their architecture, training (insertion) and testing (Retrieval) algorithm using Hebb rule and Outer Product rule. Storage capacity, Testing of associative memory for missing and mistaken data, Bidirectional memory.

Suggested Readings:

1. Neural Networks: A Comprehensive formulation by Simon Haykin, AW, 1998.
2. Neural Networks by Kosko, PHI, 1992.
3. Neural Network Fundamentals by N.K. Bose, P. Liang, T.M.H, 2002.
4. Neural Network by T.N.Shankar, University Science Press.
5. Neuro Fuzzy Systems by Lamba, V.K., University Science Press.

Useful Video Links:

Unit No	Topics	Links
Unit-I	Introduction to Artificial Neural Networks	https://youtu.be/xbYgKoG4x2g?si=iG_Ygz7pTJuCEhIt
	Biological and Artificial Neural Network	https://www.youtube.com/watch?v=0aDq6ax6kGQ_
Unit-II	Perceptron	https://youtu.be/tRG-OnnQ9g4?si=vE-g2Xx3ldWghw3R
	Solution of Non-Linearly Separable Problems	https://youtu.be/Fp33mf3L6AE?si=busfaI5LzLX3QZt9
Unit-III	Learning Mechanisms Hebbian,Competitive	https://youtu.be/Zxs-f4HsTDk?si=1YbrAuv_mQaAwAOM
Unit-IV	Associative memory	https://youtu.be/Ccrw9L1DK4g?si=3KIdlhOk3jZQUmWh

Course code	AI-302A				
Category	Professional Core Courses				
Course title	Recommender Systems				
Scheme and Credits	L	T	P	Credits	Semester-VI (Common for B. Tech. CSE-AIML/CSE-DS)
	3	0	0	3	
Course Objectives	The objectives of this course are • To provide knowledge of recommender system concepts, architectures, similarity measures, and recommendation techniques. • To develop understanding of content-based, collaborative, and trust-based recommendation methods. • To enable application of recommender system techniques for personalized information retrieval. • To develop analytical abilities for evaluating recommendation quality and system effectiveness.				
Assessment	40 Marks				
End Semester Examination	60 Marks				
Total	100 Marks				
Duration of Exam	3 Hours				

Course Outcomes: After studying this course, the students will be able to

COs	Skills Demonstrated	RBT Level
CO1	Define recommender system concepts, architectures, similarity measures, filtering techniques, and evaluation metrics.	Level 1: Remember
CO2	Explain content-based, collaborative, knowledge-based, and trust-based recommendation approaches.	Level 2: Understand
CO3	Apply recommendation techniques, similarity measures, and filtering algorithms to develop personalized recommendation systems.	Level 3: Apply
CO4	Analyze recommender systems using evaluation strategies, trust models, dimensionality reduction techniques, and recommendation performance measures.	Level 4: Analyze

Note: Examiner will set nine questions in total. Question one will be compulsory. Question one will have 8 parts (preferably 2 from each unit/section) of 1.5 marks each and remaining eight questions of 12 marks each to be set by taking two questions from each unit. The students have to attempt five questions in total, first being compulsory and selecting one from each unit.

Unit-I

Introduction to Recommender Systems: Introduction and basic taxonomy of recommender systems – Traditional and non-personalized Recommender Systems, Overview of data mining methods for recommender systems, similarity measures- Dimensionality reduction – Singular Value Decomposition (SVD), Applications of recommendation systems, Issues with recommender system: The cold-start problem.

Unit-II

Content-based Recommender System: Architecture of Content-based Systems, Advantages and Drawbacks of Content-based Filtering, Content representation and content similarity, Item profiles, discovering features of data, obtaining item features from tags, representing item profiles, Learning User Profiles and Filtering, Similarity-based

retrieval, Classification algorithms, Knowledge base recommendation: Knowledge representation and reasoning, constraint-based recommenders, Case based recommenders.

Unit-III

Collaborative filtering-based Recommender System: Understanding ratings and rating data, User-based nearest-neighbor recommendation: Similarity Function, User-Based Algorithms Item-based nearest neighbour recommendation: Similarity Function, Item-Based Algorithms, Further model-based and preprocessing-based approaches, Comparing User-Based and Item-Based recommendations.

Unit-IV

Evaluating Recommender Systems: Introduction, General properties of evaluation research, popular evaluation designs, Evaluation on historical datasets, Alternate evaluation designs. Community-Based Web Search- The Collaborative Web Search System. Shared Web Search - The HeyStaks System, The HeyStaks Recommendation Engine. Social Tagging Recommenders Systems- Folksonomy, The Traditional Recommender Systems Paradigm, BibSonomy as Study Case, Tag Acquisition, Trust and Recommendations- Introduction, Computational Trust, Trust-Enhanced Recommender Systems

Suggested Readings:

1. Recommender Systems: An Introduction by Jannach D., Zanker M. and FelFering A, Cambridge University Press, 1st ed., 2011.
2. Recommender Systems Handbook by Ricci F., Rokach L., Shapira D., Kantor B.P., Springer, 1st ed., 2011.
3. Building Recommendation Engines by Suresh Kumar Gorakala, Packt Publishing, 2016.
4. Recommender Systems: The Textbook by Aggarwal, C. C., Springer, 2016.

Useful Video Links:

Unit No.	Topics	Links
Unit-I	Overview of Recommender Systems	https://youtu.be/1JRrCEgiyHM?si=TI92GD7dKaLgUynP
	Dimensionality Reduction - Introduction	https://youtu.be/yLdOS6xyM_Q?si=IcKoxrbDJ4PVpRgy
Unit-II	Content Based Recommendations	https://youtu.be/2uxXPzm-7FY?si=5MOXAIK8XazWx5Em
Unit-III	Collaborative Filtering	https://youtu.be/h9gpufJFF-0?si=7hmFo4D9QimbfN6g
	Implementing Collaborative Filtering	https://youtu.be/6BTlobS7AU8?si=IUZLC1J8GfEiRG1y
Unit-IV	Evaluating Recommender Systems	https://youtu.be/VZKMyTaLI00?si=cQM302X8yMgDLV5

Course Code	CSE-002A					
Category	Professional Core Courses					
Course Title	Big Data Analytics					
Scheme and Credits	L	T	P	Credits	Semester-VI (Common for B. Tech. CSE/ CSE-AIML/CSE-DS)	
	3	0	0	3		
Course Objectives	The objectives of this course are					
	● To provide knowledge of big data concepts, architectures, storage models, and analytical frameworks. ● To develop understanding of distributed computing, data processing, and big data technologies. ● To enable application of big data tools and analytics techniques for large-scale data processing. ● To develop analytical abilities for evaluating big data solutions and business insights.					
Assessment	40 Marks					
End Semester Examination	60 Marks					
Total	100 Marks					
Duration of Exam	03 Hours					

Course Outcomes: After successful completion of this course, the students will be able to

COs	Skills Demonstrated	RBT Level
CO1	Define big data concepts, architectures, storage mechanisms, distributed computing models, and analytical frameworks.	Level 1: Remember
CO2	Explain big data processing techniques, distributed systems, analytical methods, and supporting technologies.	Level 2: Understand
CO3	Apply big data tools, frameworks, and analytics techniques for processing and analyzing large datasets.	Level 3: Apply
CO4	Analyze big data solutions, analytical outcomes, scalability issues, and performance considerations.	Level 4: Analyze

Note: Examiner will set nine questions in total. Question one will be compulsory. Question one will have 8 parts (preferably 2 from each unit/section) of 1.5 marks each and remaining eight questions of 12 marks each to be set by taking two questions from each unit. The students have to attempt five questions in total, first being compulsory and selecting one from each unit.

Unit I

Introduction to Big Data: Big Data: Why and Where, Application and Challenges, Characteristics of Big Data and Dimensions of Scalability, The Six V, Approaches for Analysis of Big Data, Steps in the Data science process, Foundations for Big Data Systems and Programming, Distributed file systems, Role of Data analyst.

Unit II

Data Repositories and Big Data Platforms: RDBMS, NoSQL, Data Marts, Data Lakes, ETL, and Data Pipelines, Introduction to Hadoop Ecosystem, HDFS, Map-Reduce Programming, Understanding Text Analytics and Big Data, Predictive analysis on Big Data, Big Data Processing Tools, Modern Data Ecosystem, Key Players, Types of Data, Understanding Different Types of File Formats, Sources of Data Using Service Bindings.

Unit-III

Introduction to Big Data Modeling and Management: Data Storage, Data Quality, Data Operations, Data Ingestion, Scalability and Security Traditional DBMS and Big Data Management Systems, Real Life Applications, Data Model: Structure, Operations, Constraints, Types of Big Data Model.

Unit-IV

Big Data Integration and processing: Big Data Processing, Retrieving: Data Query and retrieval, Information Integration, Big Data Processing pipelines, Analytical operations, Aggregation operation, High level Operation, Tools and Systems: Big Data workflow Management.

Suggested Readings:

1. Big Data Analytics by Seema Acharya, Subhasini Chellappan, Wiley, 2015
2. Intelligent Data Analysis by Michael Berthold, David J. Hand, Springer, 2007.
3. Big Data and Business Analytics by Jay Liebowitz, Auerbach Publications, CRC press.
4. Using R to Unlock the Value of Big Data: Big Data by Tom Plunkett, Mark Hornick.

Useful Video Links:

Unit No.	Topics	Links
Unit-I	Introduction to Big Data	https://youtu.be/r5k-RLIpuA?si=YZ1tzhVmP55jhmWb
	Application and Challenges, Characteristics of Big Data	https://youtu.be/uhj5oKRqY6w?si=CRZtp1M08PBjKeCp
	The Six V, Data Science: Getting Value out of Big Data	https://youtu.be/m14O4bG39Wo?si=JZndMD7amRilg1Kp
	Distributed file systems	https://youtu.be/0QIv4kk18Kg?si=l06ISSB1CsbyLdCi
Unit-II	RDBMS, NoSQL, Data Marts, Data Lakes	https://youtu.be/tqD8aVpbD8o?si=7-qLiRcdvOewtMWi
	Modern Data Ecosystem, Key Players, Types of Data	https://youtu.be/fBK_58JUICs?si=Y28CXZDcfy-Wz8ri
	Sources of Data Using Service Bindings	https://youtu.be/G3OwDpYTJPE?si=73Vts0aP2LzOVewl
Unit- III	Data Storage, Data Quality, Data Operations, Data Ingestion	https://youtu.be/0I2QB5Q0EaE?si=TCfP4ypw9QemQbPw
	Scalability and Security Traditional DBMS	https://youtu.be/EUzsy3W4I0g?si=HDz2Ah5zVgBeH62O
	Data Model: Structure, Operations	https://youtu.be/Z2Zx2G02aI4?si=DQttlY4tIzEolUPD
	Types of Big Data Model.	https://youtu.be/-xxCY6WHfRY?si=bdh8TVMHm-dgE2tV
Unit- IV	Big Data Processing	https://youtu.be/YEMGK4BPtHc?si=7PfT1YWyrhd3Jic
	Retrieving: Data Query and retrieval, Information Integration	https://youtu.be/DJOaFa8xIrs?si=DulEAUkIEoJKgvy5
	Big Data Processing pipelines, Analytical operations	https://youtu.be/VtzvF17ysbc?si=mmbnnXQ7ZNAbTgvR
	Tools and Systems: Big Data workflow Management	https://youtu.be/Pyo4RWtxsQM?si=TXUQ-p45JnwEJTIL

Course Code	AI-304A				
Category	Professional Core Courses				
Course Title	Reinforcement Learning				
Scheme and Credits	L	T	P	Credits	Semester- VI
	3	0	0	3	
Course Objectives	The objectives of this course are ● To understand the basics of Reinforcement Learning and bandit algorithms. ● To analyze Markov Decision Processes and value-based methods. ● To apply Monte Carlo, TD learning, Q-learning, and Sarsa algorithms. ● To evaluate advanced Reinforcement Learning methods and function approximation.				
Assessment	40 Marks				
End Semester Examination	60 Marks				
Total	100 Marks				
Duration of Exam	03 Hours				

Course Outcomes: After studying this course, the students will be able to

CO	Skill Demonstrated	RBT Level
CO1	Recall the basic concepts of Reinforcement Learning, stochastic bandits, Markov Decision Processes, and reward-based learning models.	Level 1: Remember
CO2	Explain the principles of action-value methods, UCB, Thompson Sampling, Bellman equations, and policy evaluation methods.	Level 2: Understand
CO3	Apply reinforcement learning algorithms to solve prediction, control, and decision-making problems in dynamic environments.	Level 3: Apply
CO4	Analyze the convergence, efficiency, and performance of model-based and model-free reinforcement learning techniques.	Level 4: Analyze

Note: Examiner will set nine questions in total. Question one will be compulsory. Question one will have 8 parts (2 from each unit/section) of 1.5 marks each and remaining eight questions of 12 marks each to be set by taking two questions from each unit. The students have to attempt five questions in total, first being compulsory and selecting one from each unit.

Unit-I

Introduction: Elements of Reinforcement Learning, Episodic vs Continuous Tasks, The Rewards Hypothesis, Cumulative Reward, Multi-armed Bandits: A k -armed Bandit Problem, Action-value Methods, The 10-armed Testbed, Optimistic Initial Values, Gradient Bandit Algorithms. Basics of probability and linear algebra, Definition of a stochastic multi-armed bandit, Definition of regret, Achieving sublinear regret, UCB algorithm, KL-UCB, Thompson Sampling.

Unit-II

Markov Decision Processes and Dynamic Programming: Markov Decision Problem, policy, and value function, Reward models (infinite discounted, total, finite horizon, and average), Episodic & continuing tasks, Bellman's optimality operator, and Value iteration & policy iteration.

Unit-III

Model-Based and Model-Free Reinforcement Learning: The Reinforcement Learning problem, prediction and control problems, Model-based algorithm, Monte Carlo methods for prediction, and Online implementation of Monte Carlo policy evaluation, Bootstrapping; TD(0) algorithm; Convergence of Monte Carlo and batch TD(0) algorithms; Model-free control: Q-learning, Sarsa, Expected Sarsa.

Unit-IV

Advanced Reinforcement Learning and Function Approximation: n-step returns; TD(λ) algorithm; Need for generalization in practice; Linear function approximation and geometric view; Linear TD(λ). Tile coding; Control with function approximation; Policy search; Policy gradient methods; Experience replay; Fitted Q Iteration; Case studies.

Suggested Readings:

1. Reinforcement learning: An introduction by Sutton, Richard S., and Andrew G. Barto, MIT press 2020.
2. Statistical reinforcement learning: modern machine learning approaches by First Edition, Sugiyama, and Masashi. CRC Press 2015.
3. Bandit algorithms by First Edition, Lattimore, T. and C. Szepesvari. Cambridge University Press. 2020.
4. Reinforcement Learning Algorithms: Analysis and Applications by Boris Belousov, Hany Abdulsamad, Pascal Klink, Simone Parisi, and Jan Peters First Edition, Springer 2021.
5. Deep Reinforcement Learning in Action by Alexander Zai and Brandon Brown, First Edition, Manning Publications 2020.

Useful Video Links:

Unit No	Topics	Links
Unit-I	Elements of Reinforcement Learning	https://youtu.be/1fPEJPHUllg?si=ThR6fZ2vW81F9sMw
	Thompson Sampling	https://youtu.be/H2OWTxdauqA?si=qzAsejOCNospMrJG
Unit-II	Markov Decision Problem	https://youtu.be/Zs9MLJnSCWU?si=VvxISis4TQfVdx3O
	Bellman's optimality operator	https://youtu.be/asWQW159Krg?si=V94m6couFxKQZVZi
Unit-III	Monte Carlo methods for prediction	https://youtu.be/U7ckRk7g5j0?si=hNqFskD2kBz-TutP
	Expected Sarsa	https://youtu.be/hEUOXZNSRcQ?si=jky6z5mdH0nMaHTG
Unit-IV	TD(λ) algorithm	https://youtu.be/AldBTnsk-us?si=2DDgN3OY3gwC9mbz
	Fitted Q Iteration	https://youtu.be/AohtWrJwvgg?si=MifE6YSttziU1S-

Course Code	AI-L001A					
Category	Professional Core Courses					
Course Title	Neural Networks Lab					
Scheme and Credits	L	T	P	Credits	Semester-VI (Common for B. Tech. CSE/ CSE-AIML/CSE-DS)	
	0	0	2	1		
Course Objectives	The objectives of this course are - To introduce the MATLAB environment for designing and simulating neural network models. - To develop understanding of basic neuron models and learning rules such as McCulloch-Pitts and Hebbian learning. - To study and implement various activation functions used in neural networks. - To analyze the effect of weights, bias, and activation functions on neuron behavior. - To implement and evaluate neural network models for solving linearly separable problems and pattern recognition task.					
Assessment	25 Marks					
End Semester Practical Examination	25 Marks					
Total	50 Marks					
Duration of Exam	03 Hours					

Course Outcomes: After studying this course, the students will be able to

COs	Skills Demonstrated	RBT Level
CO1	Explain the MATLAB environment and fundamental concepts of neural networks, including neuron models and activation functions.	Level 2: Understand
CO2	Implement basic neural network models such as McCulloch-Pitts, Hebbian learning, and activation functions using MATLAB.	Level 3: Apply
CO3	Apply neural network concepts to analyze the effect of weights, bias, and activation functions on neuron output.	Level 3: Apply
CO4	Analyze and solve linearly separable problems using Perceptron and Hopfield network models.	Level 4: Analyze

List of Experiments:

Sr. No.	Content	COs
1	Study and explore the MATLAB environment for neural network design and simulation.	CO1
2	Write a program to plot and analyze various activation functions such as threshold, signum, sigmoid, tanh, ramp, and identity.	CO1 CO2
3	Implement the McCulloch-Pitts (MCP) neuron model with a suitable example.	CO2
4	Implement the Hebbian learning model and demonstrate its learning process with an example.	CO2
5	Write a program to study basic neuron models and learning algorithms using MATLAB Neural Network Toolbox	CO1 CO2
6	Write a program to study the effect of weights and bias values on the output of a neuron.	CO3
7	Write a program to analyze how different activation functions influence the output of a neuron.	CO3
8	Implement a neural network model to solve a linearly separable problem.	CO3 CO4

9	Write a program to store a pattern (1 1 1 0). Test the network using Discrete Hopfield Net by giving the input with mistakes in First and Second position.	CO4
10	Write a program for solving linearly separable problem using Perceptron Model.	CO3 CO4

Note: At least 10 experiments are to be performed by the students. Faculty members can add 2-3 extra experiments under topic beyond syllabus.

Virtual Lab Links:

Experiment Name	Virtual Lab Link
Linearly separable problem using Perceptron Model.	https://cse22-iiith.vlabs.ac.in/exp/perceptron-learning/simulation.html
Test the network using Discrete Hopfield Net	https://cse22-iiith.vlabs.ac.in/exp/pattern-storage-task/simulation.html
Basic neuron models and learning algorithms using MATLAB Neural Network Toolbox.	https://cse22-iiith.vlabs.ac.in/exp/pattern-clustering/simulation.html

Course Code	AI-L302A				
Category	Professional Core Courses				
Course Title	Recommender Systems Lab				
Scheme and Credits	L	T	P	Credits	Semester-VI
	0	0	2	1	
Course Objectives	The objectives of this course are • To understand the fundamentals of recommender systems, including content-based, collaborative filtering, hybrid recommendation, user profiling, and item profiling techniques • To explore Python libraries and preprocessing methods for loading, analyzing, cleaning, and visualizing datasets used in recommender systems. • To develop book-based, movie-based, collaborative filtering, and SVD-based recommendation models using Python. • To evaluate and improve recommendation performance using matrix factorization techniques and metrics such as RMSE, MAE, Precision, Recall, and F1-score.				
Assessment	25 Marks				
End Semester Practical Examination	25 Marks				
Total	50 Marks				
Duration of Exam	03 Hours				

Course Outcomes: After studying this course, the students will be able to

COs	Skills Demonstrated	RBT Level
CO1	Identify the concepts and techniques of recommender systems, including content-based, collaborative, hybrid recommendation, user profiling, and item profiling.	Level 2: Understand
CO2	Apply Python libraries and preprocessing methods to load, explore, visualize, and prepare datasets for recommender system development.	Level 3: Apply
CO3	Develop book-based, movie-based, collaborative filtering, and SVD-based recommender systems using Python.	Level 3: Apply
CO4	Analyze and evaluate recommender system performance using metrics such as RMSE, MAE, Precision, Recall, and F1-score.	Level 4: Analyze

List of Experiments:

Sr. No.	Content	COs
1	Study the basic concepts of Recommender Systems	CO1
2	Write a program to create a bar chart for the categories of various books along with their recommendations.	CO2
3	Write a program to familiarize students with loading, exploring, and preprocessing datasets required for recommender systems.	CO2
4	Write a program for content-based recommendation system in Python.	CO2
5	Write a program to create a book-based recommender system.	CO3
6	Write a program to create a movie-based recommender system..	CO3
7	Write a program for collaborative filtering using Python.	CO2

8	Write a program for SVD in Python for recommendation system.	CO3
9	Write a program to design and implement Hybrid recommender system.	CO2
10	Write a program to apply matrix factorization techniques like SVD for improving recommendation accuracy.	CO3
11	Write a program to show item profiling and user profiling in recommender system.	CO2
12	Write a program to calculate and interpret evaluation metrics such as RMSE, MAE, Precision, Recall and F1- score for assessing recommender system.	CO4

Note: At least 10 experiments are to be performed by the students. Faculty members can add 2-3 extra experiments under topic beyond syllabus.

Virtual Lab Links:

Experiment Name	Virtual Lab Link
Basic Python Programming Concepts	https://python-iitk.vlabs.ac.in/Introduction.html
Collaborative filtering for recommendation systems in Python	https://youtu.be/z0dx-YckFko?si=tVfYnkM5_rRNacDA
Book Recommender System	https://www.youtube.com/watch?v=1YoD0fg3_EM

Course Code	CSE-L002A				
Category	Professional Core Courses				
Course Title	Big Data Analytics Lab				
Scheme and Credits	L	T	P	Credits	Semester-VI (Common for B. Tech. CSE/ CSE-AIML/CSE-DS)
	0	0	2	1	
Course Objectives	The objectives of this course are ● To provide knowledge of the Hadoop ecosystem, distributed computing, and big data processing frameworks. ● To develop understanding of MapReduce, Pig, and Hive for large-scale data analysis. ● To enable application of big data tools and techniques for solving data-intensive problems. ● To develop analytical abilities for evaluating big data processing methods and outcomes.				
Assessment	25 Marks				
End Semester Practical Examination	25 Marks				
Total	50 Marks				
Duration of Exam	03 Hours				

Course Outcomes: After studying this course, the students will be able to

COs	Skill Demonstrated	RBT Level
CO1	Explain Hadoop ecosystem components, distributed computing concepts, and big data processing frameworks. .	Level 2: Understand
CO2	Implement data processing solutions using Hadoop, MapReduce, Pig, and Hive.	Level 3: Apply
CO3	Apply big data techniques for data analysis, querying, filtering, and clustering tasks.	Level 3: Apply
CO4	Analyze big data processing algorithms and evaluate their performance for large-scale datasets.	Level 4: Analyze

List of Experiments:

Sr. No.	Contents	COs
1	Study and configure Hadoop.	CO1
2	Implement Word Count using MapReduce.	CO2
3	Perform matrix multiplication using MapReduce.	CO2
4	Perform relational operations using Pig.	CO2
5	Perform database operations using Hive.	CO2
6	Implement Bloom Filter using MapReduce.	CO3
7	Find frequent item sets using MapReduce.	CO3
8	Implement clustering (K-Means) using MapReduce.	CO3
9	Implement PageRank algorithm.	CO4

10	Use Hive to create, alter, and drop databases, tables, views, functions, and indexes.	CO4
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Note: 10 experiments are to be performed by the students. Faculty members can add 2-3 extra experiments under topic beyond syllabus.

Virtual Lab Links:

Experiment Name	Virtual Lab Link
Perform relational operations using pig	https://youtu.be/9_Huva3VVAY?si=w-6ETum5NmaC1tea
Implement Bloom Filter using MapReduce.	https://youtu.be/bD0Xw4sR8kM?si=GCdGOkJXZ1utrs-w
Implement clustering (K-Means) using MapReduce.	https://youtu.be/-ok7BBx_D2Y?si=xLdACQP-s4ZTSpgM
Implement PageRank algorithm.	https://youtu.be/rKWozgedyI4?si=yZ7cySnM1N19f9YA

Course code	CSE-303A				
Category	Professional Elective Course				
Course title	Formal Languages and Automata				
Scheme and Credits	L	T	P	Credits	Semester-VI (Common for B. Tech. CSE/ CSE-AIML/CSE-DS)
	3	0	0	3	
Course Objectives	The objectives of this course are • To provide knowledge of automata, formal languages, grammars, and computational models. • To develop understanding of language recognition, parsing, and computational mechanisms. • To enable application of automata and grammar concepts for problem solving. • To develop analytical abilities related to computability, decidability, and complexity.				
Assessment	40 Marks				
End Semester Examination	60 Marks				
Total	100 Marks				
Duration of Exam	03 Hours				

Course Outcomes: After studying this course, the students will be able to

COs	Skills Demonstrated	RBT Level
CO1	Define the concepts, models, grammars, languages, and computational theories related to formal languages and automata.	Level 1: Remember
CO2	Explain the principles, operations, and relationships among automata, grammars, languages, and computational models.	Level 2: Understand
CO3	Apply automata, grammars, and computational models to solve language recognition and processing problems.	Level 3: Apply
CO4	Analyze computational models, language classes, and decidability issues to evaluate computational problems.	Level 4: Analyze

Note: Examiner will set nine questions in total. Question one will be compulsory. Question one will have 8 parts (preferably 2 from each unit/section) of 1.5 marks each and remaining eight questions of 12 marks each to be set by taking two questions from each unit. The students have to attempt five questions in total, first being compulsory and selecting one from each unit.

Unit-I

Finite Automata: Introduction: Set, Power Set, Super Set, Alphabet, languages and grammars, productions and derivation, Deterministic finite automata (DFA), Nondeterministic finite automata (NDFA), Equivalence of DFA and NDFA, Conversion of NFA to DFA, minimization of finite automata, Finite automata with ϵ - moves, Acceptability of a string by a finite Automata.

Introduction to Machines: Properties and limitations of Finite Automata, Mealy and Moore Machines, Equivalence of Mealy and Moore machines.

Unit-II

Regular Expression: State and prove Arden's Method, Regular Expressions, Recursive definition of regular expression, Regular expression conversion to Finite Automata and vice versa.

Properties of regular languages: Regular language, pumping lemma for regular sets/languages, Application of regular languages.

Unit-III

Grammars: Chomsky hierarchy of languages, Relation between different types of grammars, Context-free grammar, Derivation tree / Parse tree, Ambiguity in regular grammar and their removal, Reduced Forms: Removal of useless symbols, null and unit productions.

Normal Form: Chomsky Normal form(CNF) and Greibach Normal Form(GNF), Push Down Automata: Introduction to PDA, Deterministic and Non-Deterministic PDA, Design of PDA: Transition table, Transition diagram and acceptability of strings by designed PDA, Pushdown automata (PDA) and equivalence with CFG.

Unit-IV

Turing machines: The basic model for Turing machines (TM), Deterministic and NonDeterministic Turing machines and their equivalence, Design of Turing Machines: Transition table, Transition diagram and acceptability of strings by designed turing machine. Variants of Turing machines, Halting problem of Turing machine, PCP Problem of Turing Machine, Linear Bounded Automata, TMs as enumerators.

Undecidability: Church-Turing thesis, universal Turing machine, the universal and diagonalization languages, reduction between languages and Rice s theorem, undecidable problems about languages.

Suggested Readings:

1. Theory of Computer Science: Automata, Languages and Computation by K. L. P. Mishra and N. Chandrashekar, 2nd Edition, Prentice Hall of India, India, 2003.
2. Fundamentals of the Theory of Computation: Principles and Practice by Raymond Greenlaw and H. James Hoover, Morgan Kaufmann, 1998.
3. Introduction to Languages and Automata Theory by John C. Martin, 3rd Edition, Tata McGraw-Hill, 2007.
4. Introduction to Automata Theory, Languages, and Computation by John E. Hopcroft, Rajeev Motwani, and Jeffrey D. Ullman, 3rd Edition, Pearson Education.

Useful Video Link:

Unit No	Topics	Links
Unit-I	Introduction to Automata, Languages and Computation	https://www.youtube.com/watch?v=_2w9UX17m_k&list=PLbRMhDVUMngcwWkzVTm_kFH6JW4JCtAUM&index=1
	Deterministic Finite Automata (DFA)	https://www.youtube.com/watch?v=CwihAY_fgRE&list=PLbRMhDVUMngcwWkzVTm_kFH6JW4JCtAUM&index=2
Unit-II	Regular expression	https://www.youtube.com/watch?v=OA8EY3HKZoc&list=PLbRMhDVUMngcwWkzVTm_kFH6JW4JCtAUM&index=17
	Pumping Lemma	https://www.youtube.com/watch?v=wQbdjmlNNU&list=PLbRMhDVUMngcwWkzVTm_kFH6JW4JCtAUM&index=28
Unit-III	Chomsky Normal Form (CNF)	https://www.youtube.com/watch?v=AnHE1jVpgHA&list=PLbRMhDVUMngcwWkzVTm_kFH6JW4JCtAUM&index=47
Unit-IV	Turning Machine	https://www.youtube.com/watch?v=WYncdAzKMHU&list=PLbRMhDVUMngcwWkzVTm_kFH6JW4JCtAUM&index=60

Course Code	AI-306A				
Category	Professional Elective Courses				
Course Title	Explainable AI				
Scheme and Credits	L	T	P	Credits	Semester-VI (Common for B. Tech. CSE-AIML/CSE-DS)
	3	0	0	3	
Course Objectives	The objectives of this course are ● To provide knowledge of explainable AI concepts, interpretability methods, and transparency mechanisms. ● To develop understanding of model explanation techniques and trustworthy AI practices. ● To enable application of explainability methods for interpreting AI models. ● To develop analytical abilities for evaluating transparency, fairness, and trustworthiness of AI systems.				
Assessment	40 Marks				
End Semester Examination	60 Marks				
Total	100 Marks				
Duration of Exam	03 Hours				

Course Outcomes: After studying this course, the students will be able to

COs	Skills Demonstrated	RBT Level
CO1	Define explainable AI concepts, interpretability methods, transparency principles, and trustworthy AI mechanisms.	Level 1: Remember
CO2	Explain model explanation techniques, interpretability approaches, and evaluation methods used in explainable AI.	Level 2: Understand
CO3	Apply explainability techniques to interpret machine learning and AI model behaviour.	Level 3: Apply
CO4	Analyze AI systems for transparency, interpretability, fairness, accountability, and trustworthiness.	Level 4: Analyze

Note: Examiner will set nine questions in total. Question one will be compulsory. Question one will have 8 parts (2 from each unit/section) of 1.5 marks each and remaining eight questions of 12 marks each to be set by taking two questions from each unit. The students have to attempt five questions in total, first being compulsory and selecting one from each unit.

Unit-I

Introduction to Explainable AI: Science of Interpretable Machine Learning, Motivation, Challenges, and Mythos of Model Interpretability, Human Factors in Explainability, Interpreting Interpretability. Fundamentals of XAI, Categorization of XAI, Taxonomy of XAI methods for Machine Learning, Machine Learning interpretability, Causal model induction, Causality learning, XAI techniques and limitations.

Unit-II

Post hoc Explanations: Explaining the Predictions of Any Classifier, Pitfalls, Challenges, and Evaluation of Feature Attributions, LIME and SHAP, OpenXAI, The Disagreement Problem in Explainable Machine Learning, Counterfactual Explanations (or) Algorithmic Recourse, Learning Model-Agnostic Counterfactual Explanations for Tabular Data.

Unit-III

Attention and Concept Based Explanations: Quantifying Interpretability of Deep Visual Representations, Interpretability Beyond Feature Attribution, Data Attribution and Interactive Explanation, Equitable Valuation of Data, Explainable Active Learning (XAL), Theory of Explainability and Interpreting Generative Models.

Unit-IV

Explainability for Fair Machine Learning: Connections with Robustness, Privacy, Fairness, and Unlearning, Right to Explanation and the Right to be Forgotten, Fairness via Explanation Quality, Mechanistic Interpretability and Compiled Transformers, Understanding and Reasoning in Large Language Models.

Suggested Readings:

1. Explainable AI for Practitioners by Michael Munn, David Pitman, O'Reilly Media Inc., 2022.
2. Explainable AI with Python by Leonida Gianfagna, Antonio Di Cecco, Springer, 2021.
3. Interpretable Machine Learning, A Guide for Making Black Box Models Explainable by Christoph Molnar, Leanpub, 2023.
4. Hands-On Explainable AI (XAI) with Python: Interpret, visualize, explain, and integrate reliable AI for fair, secure, and trustworthy AI apps by Denis Rothman Packet Publishing Limited, 2020.
5. Explainable Artificial Intelligence: An Introduction to Interpretable Machine Learning by Uday Kamath and John Liu, Springer, ISBN 9783030833558.

Useful Video Links:

Unit No	Topics	Links
Unit-I	Introduction to Explainable AI	https://youtu.be/McviMUYiG9s?si=p5OVqjLWD-il9fl5
	Machine Learning interpretability	https://youtu.be/Rgscjp0qsmg?si=5UfNUsgA5d95517m
Unit-II	LIME and SHAP	https://youtu.be/YZwDizPBFaM?si=TCPd-g71jKqUWe9L
	Counterfactual explanations	https://youtu.be/8r-1JBWBycQ?si=TmWJMCOu8BP4dA0
Unit-III	Quantifying Interpretability of Deep Visual Representations	https://youtu.be/Xy6RcjXMa2c?si=4x977_uUEtERZXzw
Unit-IV	Reasoning in Large Language Models	https://youtu.be/6-tv6tEprVI?si=NRTHP-FQo9Xoo0D

Course Code	AI-308A				
Category	Professional Elective Courses				
Course Title	Swarm Intelligence				
Scheme and Credits	L	T	P	Credits	Semester-VI
	3	0	0	3	
Course Objectives	The objectives of this course are ● Introduce the fundamentals of swarm intelligence and metaheuristic optimization. ● Present the principles and variants of Ant Colony Optimization, Particle Swarm Optimization, and Artificial Bee Colony algorithms. ● Provide knowledge of swarm intelligence techniques for solving optimization problems. ● Familiarize learners with the applications of swarm intelligence in engineering and artificial intelligence.				
Assessment	40 Marks				
End Semester Examination	60 Marks				
Total	100 Marks				
Duration of Exam	03 Hours				

Course Outcomes: After studying this course, the students will be able to

CO	Skills Demonstrated	RBT Level
CO1	Define the concepts and principles of swarm intelligence.	Level 1: Remember
CO2	Explain the concepts of swarm intelligence, metaheuristics, and search strategies.	Level 2: Understand
CO3	Apply swarm intelligence algorithms to solve real-world optimization problems.	Level 3: Apply
CO4	Compare the performance of swarm intelligence algorithms for different optimization tasks.	Level 4: Analyze

Note: Examiner will set nine questions in total. Question one will be compulsory. Question one will have 8 parts (2 from each unit/section) of 1.5 marks each and remaining eight questions of 12 marks each to be set by taking two questions from each unit. The students have to attempt five questions in total, first being compulsory and selecting one from each unit.

Unit-I

Introduction to Swarm Intelligence: Essence of an Algorithm, Algorithms and Self organization, Links between Algorithms and Self-Organization, Characteristics of Metaheuristics, Swarm Intelligence based algorithms – Ant Algorithms, Bee Algorithms, Particle Swarm Optimization and Krill Herd Algorithms, Strategies for state space search in AI, Depth First and Breadth First Search Heuristic Search, Best First Search and Hill Climbing.

Unit-II

Ant Colony Optimization (ACO) - Theoretical Considerations, Combinatorial optimization and meta heuristic, Stigmergy, Convergence Proofs, ACO Algorithm, ACO and Model Based Search, Variations Of ACO: Elitist Ant System (EAS), Minmax Ant System (MMAS) and Rank Based Ant Colony System (RANKAS), ACO Algorithm for Travelling Sales Person problem, ACO algorithm for feature selection.

Unit-III

Particle Swarm Optimization: Principles of Bird Flocking and Fish Schooling, Evolution of PSO, Operating Principles, PSO Algorithm, Neighbourhood Topologies, Convergence Criteria, Variations of PSO.

Unit-IV

Artificial Bee Colony (ABC) Optimization - Behaviour of real bees, ABC Algorithm, Variations of ABC: Abcgbest and Abcgbestdist, Case Study: Application of ABC algorithm in solving Travelling Salesman Problem, Knapsack Problem and for feature selection.

Suggested Readings:

1. Swarm Intelligence and Bio-Inspired Computation, Theory and Applications by Xin-She Yang, Zhihua Cui, Renbin Xiao, Amir Hossein Gandomi, Mehmet Karamanoglu, Elsevier, 2013.
2. Ant Colony Optimization by Marco Dorigo and Thomas Stutzle, MIT Press, Cambridge, England, 2004.
3. Artificial Intelligence Illuminated by Ben Coppin, Jones and Bartlett Publishers, 2004.
4. Swarm Intelligence Kennedy J and Russel C Eberhart, Morgan Kaufmann Publishers, USA, 2001.
5. A comparative study of Artificial Bee Colony Algorithm by Dervis Karaboga, Bahriye Akay, Applied Mathematics and Computation 214, Elsevier Publications, 2009.

Useful Video Links:

Unit No	Topics	Links
Unit-I	Metaheuristics	https://youtu.be/FKBgCpJIX48?si=OMmSQqdMf2FKQdOD
	Krill Herd Algorithms	https://youtu.be/kdgDVCfBSj8?si=-UFaq80GPamFWFWy
Unit-II	Ant Colony Optimization	https://youtu.be/xpyKmjJuqhk?si=pVliC2ZU_1YRHxXs
	ACO Algorithm for Travelling Sales Person problem	https://youtu.be/jNd7QJQH-kk?si=61nQmlGUdKMRTqpY
Unit-III	Particle Swarm Optimization	https://youtu.be/uwXFnzWaCY0?si=YHROI-wFBU919b6W
Unit-IV	Artificial Bee Colony Optimization	https://youtu.be/U9ah51wjvgo?si=iU_Aq0YCTZXJiZvA

Course code	CSE-308A				
Category	Professional Elective Course				
Course title	Digital Image Processing				
Scheme and Credits	L	T	P	Credits	Semester-VI (Common for B. Tech. CSE/ CSE-AIML/CSE-DS)
	3	0	0	3	
Course Objectives	The objectives of this course are • To provide knowledge of digital image processing concepts, image representation, and transformation techniques. • To develop understanding of image enhancement, restoration, segmentation, and feature extraction methods. • To enable application of image processing techniques for image analysis and interpretation. • To develop analytical abilities for evaluating image processing algorithms and outcomes.				
Assessment	40 Marks				
End Semester Examination	60 Marks				
Total Marks	100 Marks				
Duration of Exam	03 Hours				

Course Outcomes: After studying this course, the students will be able to

COs	Skills Demonstrated	RBT Level
CO1	Define digital image processing concepts, image models, transformations, enhancement techniques, and feature extraction methods.	Level 1: Remember
CO2	Explain operation of image transformation, enhancement, restoration, compression, segmentation, representation techniques and analysis procedures.	Level 2: Understand
CO3	Apply image processing techniques for image enhancement, segmentation, feature extraction, and analysis.	Level 3 : Apply
CO4	Analyze image processing algorithms, segmentation results, feature representations, and image interpretation outcomes.	Level 4: Analyze

Note: Examiner will set nine questions in total. Question one will be compulsory. Question one will have 8 parts (preferably 2 from each unit/section) of 1.5 marks each and remaining eight questions of 12 marks each to be set by taking two questions from each unit. The students have to attempt five questions in total, first being compulsory and selecting one from each unit.

Unit-I

Introduction to Image Processing: Digital Image representation, Sampling & Quantization, Steps in image Processing, Image acquisition, color image representation.

Unit-II

Image Transformation & Filtering: Intensity transform functions, histogram processing, Spatial filtering, Fourier transforms and its properties, frequency domain filters, colour models, Pseudo colouring, colour transforms, Basics of Wavelet Transforms. **Image Restoration:** Image degradation and restoration process, Noise Models, Noise Filters, degradation function, Inverse Filtering, Homomorphism Filtering.

Unit-III

Image Compression: Coding redundancy, Interpixel redundancy, Psychovisual redundancy, Huffman Coding, Arithmetic coding, Lossy compression techniques, JPEG Compression.

Unit-IV

Image Segmentation & Representation: Point, Line and Edge Detection, Thresholding, Edge and Boundary linking, Hough transforms, Region Based Segmentation, Boundary representation, Boundary Descriptors.

Suggested Readings:

1. Digital Image Processing by Rafael C. Gonzalez, Richard E. Woods, Pearson, 3rd Edition, 2010.
2. Fundamentals of Digital Image Processing by Anil K. Jain, Pearson, 2002.
3. Digital Image Processing by Kenneth R. Castleman, Pearson, 2006.
4. Multidimensional Digital Signal Processing by D. E. Dudgeon and RM. Mersereau, Prentice Hall Professional Technical Reference, 1990.
5. Digital Image Processing by William K. Pratt, John Wiley, New York, 2002.

Useful Video Links:

Unit	Topic	NPTEL Video Lecture Link
Unit-I	Introduction to Digital Image Processing	https://digimat.in/nptel/courses/video/117105135/L01.html
	Image Digitalization, Sampling & Quantization	https://digimat.in/nptel/courses/video/117105135/L03.html
	Color Fundamentals & Image Representation	https://onlinecourses.nptel.ac.in/noc19_ee55/preview
Unit-II	Histogram Processing	https://digimat.in/nptel/courses/video/117105135/L34.html
	Histogram Equalization & Specification	https://digimat.in/nptel/courses/video/117105135/L35.html
	Fourier Transform – I	https://www.youtube.com/watch?v=11b5NnpEoVE
	Image Transformations & Frequency Domain	https://archive.nptel.ac.in/content/storage2/courses/117104069/chapter_7/7_intro.html
Unit-III	Image Compression Fundamentals	https://archive.nptel.ac.in/content/storage2/courses/117104069/chapter_7/7_intro.html
	JPEG Compression	https://onlinecourses-archive.nptel.ac.in/noc18_ee40/preview
	Coding Redundancy & Huffman Coding	https://digimat.in/nptel/courses/video/117105135/117105135.html
Unit-IV	Edge Detection & Boundary Detection	https://digimat.in/nptel/courses/video/117105135/117105135.html
	Thresholding & Segmentation	https://arxiv.org/abs/1909.05084
	Hough Transform & Region Based Segmentation	https://onlinecourses.nptel.ac.in/noc19_ee55/preview
	Boundary Representation & Descriptors	https://archive.nptel.ac.in/content/storage2/courses/117104069/chapter_1/1_intro.html